

# Signed Cryptographic Program Verification with Typed CRYPTOLINE

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## ABSTRACT

We develop an automated formal technique to specify and verify signed computation in cryptographic programs. In addition to new instructions, we introduce a type system to detect type errors in programs. A type inference algorithm is also provided to deduce types and instruction variants in cryptographic programs. In order to verify signed cryptographic C programs, we develop a translator from the GCC intermediate representation to our language. Using our technique, we have verified 82 C functions in cryptography libraries including NaCl, wolfSSL, bitcoin, OpenSSL, and BoringSSL.

## CCS CONCEPTS

• Security and privacy → Logic and verification; • Theory of computation → Verification by model checking; • Software and its engineering → Formal software verification.

## KEYWORDS

cryptographic programs; formal verification; model checking

### ACM Reference Format:

Yu-Fu Fu, Jiaxiang Liu, Xiaomu Shi, Ming-Hsien Tsai, Bow-Yaw Wang, and Bo-Yin Yang. 2019. Signed Cryptographic Program Verification with Typed CRYPTOLINE. In *2019 ACM SIGSAC Conference on Computer and Communications Security (CCS '19)*, November 11–15, 2019, London, United Kingdom. ACM, New York, NY, USA, 16 pages. <https://doi.org/10.1145/3319535.3354199>

## 1 INTRODUCTION

In 32-bit architectures, two 32-bit unsigned integers  $u_H$  and  $u_L$  represent a 64-bit unsigned integer  $U = u_H \times 2^{32} + u_L$ . Let  $V = v_H \times 2^{32} + v_L$  be a 64-bit unsigned integer represented by two 32-bit unsigned integers  $v_H$  and  $v_L$ . It is straightforward to compute the 64-bit unsigned product of  $U$  and  $V$ . Specifically,  $[U \times V] \% 2^{64} = [u_L \times v_L + 2^{32} \times (u_L \times v_H + u_H \times v_L)] \% 2^{64}$ . In C99, such computation

naturally arises when the unsigned product of two unsigned long long variables is computed on 32-bit architectures. In this case, only unsigned computation is required.

To obtain the *signed* product of two long long integers on 32-bit architectures is more involved. In 32-bit architectures, a 32-bit signed integer  $s_H$  together with a 32-bit unsigned integer  $s_L$  represent a 64-bit signed integer  $s_H \times 2^{32} + s_L$ . Let  $t_H \times 2^{32} + t_L$  be another 64-bit signed integer represented by a 32-bit signed integer  $t_H$  and a 32-bit unsigned integer  $t_L$ . The 64-bit signed product of two 64-bit signed integers  $s_H \times 2^{32} + s_L$  and  $t_H \times 2^{32} + t_L$  is hence  $[s_L \times t_L + 2^{32} \times (s_L \times t_H + s_H \times t_L)] \% 2^{64}$ . Note that  $s_L \times t_L$  is unsigned but  $s_L \times t_H$  and  $s_H \times t_L$  are signed. Both signed and unsigned computation is needed to obtain the signed product.

Mixing signed and unsigned computation is in fact more complicated than appeared. Since 32-bit signed and unsigned integers have different ranges, one must ensure the absence of over- and underflow during computation. Moreover, signed integers have been used to represent elements in large finite fields. In such representations, mixing signed and unsigned computation is unavoidable. In order to ensure functional correctness of cryptographic programs, a practical algorithm has to be developed to verify mixed computation in various field and group operations used in cryptographic primitives.

In this paper, we propose an automated technique for verifying mixed signed and unsigned computation in implementations of various operations found in cryptographic primitives. We extend the CRYPTOLINE language with signed instructions. In order to differentiate signed and unsigned expressions, a simple type system is introduced. Type inference moreover is provided to annotate types of variables and variants of instructions automatically. We also extend verification algorithms for CRYPTOLINE with signed computation. Particularly, we employ Satisfiability Modulo Theories (SMT) solvers to verify the absence of overflow, underflow, and range properties. Computer algebra systems also are used to check algebraic properties in signed computation.

Our verification targets are signed C implementations of various field and group operations in cryptographic primitives. Specifically, we verify C implementations in NaCl, wolfSSL, bitcoin, OpenSSL, and BoringSSL. To this end, we additionally build a translator from the intermediate representation used in GNU compilers to CRYPTOLINE. We identify a useful subset of the intermediate representation

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CCS '19, November 11–15, 2019, London, United Kingdom

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ACM ISBN 978-1-4503-6747-9/19/11.

<https://doi.org/10.1145/3319535.3354199>

termed `GIMPLECRYPTOLINE`, give formal semantics, and describe how `GIMPLECRYPTOLINE` programs are translated to `CRYPTOLINE`.

During verification, we expose a potential programming error in `NaCl 20110221` and have reported it. We would also like to point out that the bitcoin cryptographic library is used by various cryptocurrencies such as Ethereum [20], Zcash [27], Ripple [25], and Litecoin [22]. We verify 24 C functions for various field and group operations of the `secp256k1` curve used by bitcoin. We are not aware of any prior work on verifying cryptographic C functions from cryptocurrency. Moreover, the 32-bit implementation of `Curve25519` in `wolfSSL` represents field elements as 10 signed integers. The same implementation is also found in `OpenSSL` [24] and `LibreSSL` [21]. To the best of our knowledge, this is the first formal verification of signed C implementations in cryptographic libraries used in industry.

We summarize our contributions as follows.

- We extend the domain specific language `CRYPTOLINE` with signed implementations for field and group operations in cryptographic primitives;
- We develop practical techniques for verifying functional correctness of signed `CRYPTOLINE` programs;
- We build a translator from the intermediate representation of GNU compilers to `CRYPTOLINE` to enable the verification of C implementations for cryptographic primitives;
- We report verification results of cryptographic C programs from `NaCl`, `wolfSSL`, `bitcoin`, `OpenSSL`, and `BoringSSL`.

*Related Work.* The first semi-automatic verification work on real-world cryptographic assembly implementations was proposed in [8]. The authors applied an SMT solver and a proof assistant to verify an extensively annotated assembly implementation of the Montgomery Ladderstep in 5 hours. The unsigned `CRYPTOLINE` language and its verification algorithm were proposed in [18] by extending `bvCRYPTOLINE` [28]. Our `GIMPLE` translation is motivated by the translator from LLVM intermediate representation to `CRYPTOLINE` developed in [14]. `Vale` [7, 10] is a tool and a high-level language for the specification and verification of assembly codes. `Jasmin` [4] is another framework for developing high-speed and high-assurance cryptographic programs. Both tools use SMT solvers for verification. When SMT solvers fail to verify a property, lemmas can be added manually to help verification. In addition to SMT solvers, our technique utilizes computer algebra systems to check algebraic properties. We also verify widely used cryptographic C programs in this work. `HACL*` [30] is a verified cryptography library implementing the `NaCl` cryptographic API. Its implementation is written in the high-level language `F*`. Its main objective is correctness rather than efficiency. Subsequently, `HACL*` is not highly optimized (yet). We focus on verifying optimized implementations in existing cryptography libraries. The `Fiat-Crypto` project synthesizes correct C cryptographic programs [9]. The performance of synthesized 64-bit C programs for `Curve25519` is comparable to an `x86_64` assembly implementation in `BoringSSL`. The project exploits a number of features in the proof assistant `Coq` and requires significant human intervention. Various implementations of algebraic operations, hash functions, and random number generators have been formalized and manually verified in proof assistants (see [1–3, 5, 6, 16, 17, 29]

for examples). Our automated technique requires much less human interaction and is friendlier to average cryptography programmers.

The paper is organized as follows. We review preliminaries in Section 2. Section 3 presents `CRYPTOLINE` with signed computation. The translation from `GIMPLECRYPTOLINE` to `CRYPTOLINE` is given in Section 4. Section 5 reports experiments on cryptography libraries.

## 2 PRELIMINARY

Let  $\mathbb{Z}$  and  $\mathbb{N}$  denote the set of integers and positive integers respectively. Using the binary representation of length  $w$  for integers, an integer is represented by a bit string  $(b_{w-1}b_{w-2} \cdots b_1b_0)_2$  of  $w$  bits  $b_i \in \{0, 1\}$  for  $0 \leq i < w$ . In the *unsigned* interpretation, the bit string  $(b_{w-1}b_{w-2} \cdots b_1b_0)_2$  represents the integer  $\sum_{i=0}^{w-1} b_i \times 2^i$ . In the two's complement *signed* interpretation, the same bit string represents the integer  $-b_{w-1} \times 2^{w-1} + \sum_{i=0}^{w-2} b_i \times 2^i$ . For instance, the bit string  $(111)_2$  denotes  $7 (= 2^2 + 2^1 + 2^0)$  under the unsigned interpretation and  $-1 (= -2^2 + 2^1 + 2^0)$  under the two's complement signed interpretation. To interpret bit strings correctly, it is essential to know their intended interpretations. We only consider the unsigned and two's complement signed interpretations.

## 3 CRYPTOLINE WITH SIGNED ARITHMETIC

`CRYPTOLINE` is a domain specific language for modeling cryptographic assembly programs and their specifications [18]. Modern cryptography relies heavily on complex algebraic structures such as large finite fields and groups. In elliptic curve cryptography, for instance, a pair of field elements satisfying a curve equation is a point on the elliptic curve. Points on the curve in turn form a group. These field and group operations are frequently used and thus critical to the performance of cryptosystems. In order to speed up computation, assembly programs are written to implement various field and group operations in practice. In `OpenSSL`, dedicated ARMv8 assembly programs for NIST P256 can outperform corresponding C implementations by 4 times! Indeed, a wide selection of assembly programs can be found in `OpenSSL` for various cryptosystems and architectures. If any of them computes incorrectly, security of cryptosystems can be compromised. In order to improve security of cryptosystems in use, `CRYPTOLINE` is developed to help programmers write correct cryptographic assembly programs.

The first challenge in modeling assembly programs is diversity. Different architectures have different instruction sets, register banks, condition flags, and even word sizes. In `CRYPTOLINE`, a useful set of instructions had been identified for modeling cryptographic assembly programs [18]. Its semantics however assumed unsigned representations. Programmers are hence forced to represent field elements as limbs of unsigned integers. In order to allow signed representations in cryptographic programs, we extend `CRYPTOLINE` with signed instructions. It turns out that we have to introduce a type system with a type inference algorithm for the signed extension. The verification algorithm also needs to be expanded extensively. In this section, we explain our signed extension to the `CRYPTOLINE` language and its verification algorithm.

### 3.1 Syntax

We introduce a type system to track interpretations of variables and constants in `CRYPTOLINE` (Figure 1). Let  $w$  be a positive integer. The

$Width ::= 1 \mid 2 \mid 3 \mid \dots$   
 $Type ::= \text{uint } Width \mid \text{sint } Width$

**Figure 1: CRYPTO<sub>LINE</sub> Type**

type  $\text{uint } w$  corresponds to integers denoted by bit strings of length  $w$  in the unsigned interpretation. Similarly,  $\text{sint } w$  corresponds to integers denoted by bit strings of length  $w$  in the two's complement signed interpretation. A type only denotes a finite subset of integers. Precisely,  $\text{uint } w$  denotes integers greater than  $-1$  and less than  $2^w$ ;  $\text{sint } w$  denotes integers greater than  $-2^{w-1} - 1$  and less than  $2^{w-1}$ . We use  $\underline{\tau}$  and  $\bar{\tau}$  for the lower and upper bounds of integers denoted by the type  $\tau$ . The type  $\tau$  thus denotes the set  $\{i \in \mathbb{Z} : \underline{\tau} < i < \bar{\tau}\}$ . For instance,  $\underline{\text{uint } 4} = -1$  and  $\bar{\text{uint } 4} = 16$ ;  $\underline{\text{sint } 4} = -9$  and  $\bar{\text{sint } 4} = 8$ . If an integer belongs to the set denoted by the type  $\tau$ , the integer is *representable* in  $\tau$ . For conveniences, `bit` is short for `uint 1`.

Constants in CRYPTO<sub>LINE</sub> are associated with a type. `15@uint 4` and `(-1@sint 4)` denote the unsigned integer 15 and signed integer  $-1$  respectively. Both are represented by the bit string  $(1111)_2$ , though. Types of variables must be specified by *declarations*. For instance, `uint 32 x` and `sint 64 y` declare a 32-bit unsigned variable  $x$  and a 64-bit signed variable  $y$  respectively. An atom is either a variable or a constant. A CRYPTO<sub>LINE</sub> program consists of variable declarations followed by instructions (Figure 2).

A typical instruction retrieves values from *sources* and stores results in *destinations*. In `mov v a`, the value of the source  $a$  is stored in the destination  $v$ . Depending on the value of  $c$ , `cmov v c a0 a1` stores either value of sources  $a_0$  or  $a_1$  in the destination  $v$ . Converting values between different types is explicit in CRYPTO<sub>LINE</sub>. The cast `(v@uint 16) x` instruction casts the value of the source  $x$  to a 16-bit unsigned integer and stores the value in the destination  $v$ .

CRYPTO<sub>LINE</sub> instructions have both unsigned and signed variants. For instance, `uadd r x (1@uint 32)` stores the sum of the 32-bit unsigned variable  $x$  and the 32-bit unsigned constant 1 in the 32-bit unsigned destination  $r$  whereas `sadd s y (1@sint 32)` stores the sum of the signed variable  $y$  and the signed constant 1 in the 32-bit signed destination  $s$ . Typical arithmetic instructions are supported in CRYPTO<sub>LINE</sub>. `uadd` and `sadd` are addition instructions; `uadds` and `sadds` are carrying addition instructions; `uadc` and `sadc` are addition with carry instructions; `uacds` and `sacds` are carrying addition with carry instructions. Various subtraction instructions (`usub`, `usubs`, `usbb`, `usbbs`) are allowed as well as their signed variants (`ssub`, `ssubs`, `sbb`, `sbbbs`). `umul` and `umull` are the unsigned half- and full-multiplication instructions respectively. The corresponding signed variants are `smul` and `smull`. Left bit-shift instructions (`ushl` and `sshl`) are also provided for conveniences.

For bit masking in cryptographic programs, CRYPTO<sub>LINE</sub> offers the `uspl` and `sspl` instructions. For instance, the instruction `uspl uH uL (0x1000@uint 16) 12` assigns `0x1` and `0x0` to the 16-bit unsigned destinations  $u_H$  and  $u_L$  respectively. Observe that the 4 (=  $16 - 12$ ) most and the 12 least significant bits of `0x1000` are `0x1` and `0x0` respectively. The corresponding signed instruction stores most significant bits in a signed destination. Consider the signed instruction `sspl sH sL (-0x1000@sint 16) 12`. The 16-bit unsigned destination  $s_L$  still gets the 12 least significant bits `0x0`. The signed 16-bit destination  $s_H$  however obtains  $-1$ . The join

instructions `ujoin` and `sjoin` have the reverse effect. For instance, `ujoin v (0x10@uint 8) (0x00@uint 8)` stores the 16-bit value `0x1000` in the unsigned destination  $v$ .

Another common pattern in cryptography programming is bit concatenation followed by shifting. Such a pattern is often found in carry propagation in unsaturated representations of field elements. The instruction `ucshl uH uL (0x0011@uint 16) (0x2222@uint 16) 8` concatenates `0x0011` with `0x2222`, shifts the concatenated result (`0x00112222`) 8 bits to the left, splits the shifted result (`0x11222200`) into two 16-bit unsigned values (`0x1122` and `0x2200`), right-shifts the less significant value by 8 bits, then stores the results in the two 16-bit unsigned destinations. Thus  $u_H = 0x1122$  and  $u_L = 0x0022$ . The corresponding signed instruction is almost identical except it splits the shifted result into a signed and an unsigned 16-bit values.

Finally, an expression is an atom, or the sum, difference, product of two expressions. An algebraic predicate is a conjunction of equations or modulo equations. A range predicate is a conjunction of comparisons on expressions. Given an algebraic predicate  $P$  and a range predicate  $Q$ , `assert P  $\wedge$  Q` aborts with an error if their conjunction does not hold. Assume `P  $\wedge$  Q` aborts without error if the conjunction does not hold.

### 3.2 Type System and Inference

Recall the computation of the product of two long long variables in Section 1. Its mixed signed and unsigned computation must be interpreted carefully to obtain correct results. If an unsigned bit string is misinterpreted as a signed one or vice versa, incorrect results will be computed and contaminate cryptographic primitives. Keeping track of unsigned and signed interpretations can be tedious. Assembly programmers have to remember interpretations of memory cells and registers so as to implement field and group operations in cryptographic primitives correctly.

In order to identify misinterpretation, we introduce a simple type system in CRYPTO<sub>LINE</sub> with signed computation. Let  $w$  be a positive integer. An *unsigned* type  $\rho$  is of the form `uint w`; a *signed* type  $\sigma$  is of the form `sint w`. We also use  $\tau$  to denote a (signed or unsigned) type. Two types  $\tau, \tau'$  are *compatible* (written  $\tau \parallel \tau'$ ) if they are of the same bit length. We also write  $2 \bullet \tau$  for the type with double length of  $\tau$ . For instance, `sint 16||uint 16` and  $2 \bullet (\text{sint } 16)$  denotes `sint 32`. A *variable typing relation*  $v : \tau$  specifies the type  $\tau$  for the variable  $v$ . A *type context*  $\Gamma$  is a set of variable typing relations. Figure 3 gives the type system for CRYPTO<sub>LINE</sub>.

Each declaration in CRYPTO<sub>LINE</sub> specifies a type for a variable and hence defines a variable typing relation. Let  $\Gamma$  be the type context composed of all variable typing relations in a CRYPTO<sub>LINE</sub> program. An instruction *inst* is *typable* in  $\Gamma$  if  $\Gamma \vdash \text{inst}$ . Typable expressions and predicates are defined similarly.

The `mov v a` instruction is typable if  $v$  and  $a$  are of the same type. The conditional move instruction `cmov v c a0 a1` is typable if  $v, a_0, a_1$  are of the same type and  $c$  is of the type `bit`. The cast instruction `cast v@ $\tau$  a` expects  $v$  to be of the designated type  $\tau$ .

Most arithmetic instructions require sources and destinations are of the same type. `uadd v a0 a1` expects  $v, a_0, a_1$  to have the same unsigned type; `uadds c v a0 a1` additionally requires  $c$  is of the type `bit`. Addition with carry is similar. `uadc v a0 a1 d` is typable if  $v, a_0, a_1$  have the same unsigned type and an additional carry  $d$  has the type

$Num ::= \dots   -2   -1   0   1   2   \dots$	$Const ::= Num@Type$	$Var ::= \dots   x   y   z   \dots$	$Atom ::= Var   Const$
$Exp ::= Atom$	$  Exp + Exp$	$  Exp - Exp$	$  Exp \times Exp$
$APred ::= Exp = Exp$	$  Exp \equiv Exp \text{ mod } Exp$	$RPred ::= Exp = Exp$	$  Exp < Exp$
$Inst ::= mov Var Atom$	$  cmov Var Var Atom Atom$	$  cast Var@Type Atom$	
$  uadd Var Atom Atom$	$  uadds Var Var Atom Atom$	$  uadc Var Atom Atom Atom$	$  uadcs Var Var Atom Atom Atom$
$  sadd Var Atom Atom$	$  sadds Var Var Atom Atom$	$  sadc Var Atom Atom Atom$	$  sadcs Var Var Atom Atom Atom$
$  usub Var Atom Atom$	$  usubs Var Var Atom Atom$	$  usbb Var Atom Atom Atom$	$  usbbs Var Var Atom Atom Atom$
$  ssub Var Atom Atom$	$  ssubs Var Var Atom Atom$	$  ssbb Var Atom Atom Atom$	$  ssbbs Var Var Atom Atom Atom$
$  umul Var Atom Atom$	$  smul Var Atom Atom$	$  umull Var Var Atom Atom$	$  smull Var Var Atom Atom$
$  ushl Var Atom Num$	$  sshl Var Atom Num$	$  uspl Var Var Atom Num$	$  ucshl Var Var Atom Atom Num$
$  ujoin Var Atom Atom$	$  assert APred \wedge RPred$	$  sspl Var Var Atom Num$	$  scshl Var Var Atom Atom Num$
$  sjoin Var Atom Atom$	$  assume APred \wedge RPred$		
$Decl ::= Type Var$		$Prog ::= Decl^* Inst^*$	

Figure 2: CRYPTO LINE Syntax

$\frac{}{\Gamma, v : \tau \vdash v : \tau}$	$\frac{}{\Gamma \vdash c@ \tau : \tau}$	$\frac{\Gamma \vdash E_0 : \tau \quad \Gamma \vdash E_1 : \tau}{\Gamma \vdash E_0 + E_1 : \tau}$	$\frac{\Gamma \vdash E_0 : \tau \quad \Gamma \vdash E_1 : \tau}{\Gamma \vdash E_0 - E_1 : \tau}$
$\frac{\Gamma \vdash E_0 : \tau \quad \Gamma \vdash E_1 : \tau}{\Gamma \vdash E_0 \times E_1 : \tau}$	$\frac{\Gamma \vdash E_0 : \tau \quad \Gamma \vdash E_1 : \tau}{\Gamma \vdash E_0 = E_1}$	$\frac{\Gamma \vdash E_0 : \tau \quad \Gamma \vdash E_1 : \tau \quad \Gamma \vdash E_2 : \tau}{\Gamma \vdash E_0 \equiv E_1 \text{ mod } E_2}$	$\frac{\Gamma \vdash E_0 : \tau \quad \Gamma \vdash E_1 : \tau}{\Gamma \vdash E_0 < E_1}$
$\frac{\Gamma \vdash P_0 \quad \Gamma \vdash P_1}{\Gamma \vdash P_0 \wedge P_1}$	$\frac{\Gamma \vdash a : \tau}{\Gamma, v : \tau \vdash mov v a}$	$\frac{\Gamma \vdash c : bit \quad \Gamma \vdash a_0 : \tau \quad \Gamma \vdash a_1 : \tau}{\Gamma, v : \tau \vdash cmov v c a_0 a_1}$	$\frac{\Gamma \vdash a : \tau'}{\Gamma, v : \tau \vdash cast v@ \tau a}$
$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma, v : \rho \vdash uadd v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma, c : bit, v : \rho \vdash uadds c v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : bit}{\Gamma, v : \rho \vdash uadc v a_0 a_1 d}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : bit}{\Gamma, c : bit, v : \rho \vdash uadcs c v a_0 a_1 d}$
$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma, v : \sigma \vdash sadd v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma, c : bit, v : \sigma \vdash sadds c v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \Gamma \vdash d : bit}{\Gamma, v : \sigma \vdash sadc v a_0 a_1 d}$	$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \Gamma \vdash d : bit}{\Gamma, c : bit, v : \sigma \vdash sadcs c v a_0 a_1 d}$
$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma, v : \rho \vdash usub v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma, c : bit, v : \rho \vdash usubs c v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : bit}{\Gamma, v : \rho \vdash usbb v a_0 a_1 d}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : bit}{\Gamma, c : bit, v : \rho \vdash usbbs c v a_0 a_1 d}$
$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma, v : \sigma \vdash ssub v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma, c : bit, v : \sigma \vdash ssubs c v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma, v : \sigma \vdash ssbb v a_0 a_1 d}$	$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \sigma    \rho}{\Gamma, c : bit, v : \sigma \vdash ssbbs c v a_0 a_1 d}$
$\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma, v : \rho \vdash umul v a_0 a_1}$	$\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma, v : \sigma \vdash smul v a_0 a_1}$	$\frac{\Gamma, v_H : \rho, v_L : \rho \vdash umull v_H v_L a_0 a_1}{\Gamma \vdash a_H : \rho \quad \Gamma \vdash a_L : \rho}$	$\frac{\Gamma, v_H : \sigma, v_L : \rho \vdash smull v_H v_L a_0 a_1}{\Gamma \vdash a_H : \sigma \quad \Gamma \vdash a_L : \rho \quad \sigma    \rho}$
$\frac{\Gamma \vdash a : \rho}{\Gamma, v : \rho \vdash ushl v a n}$	$\frac{\Gamma \vdash a : \sigma}{\Gamma, v : \sigma \vdash sshl v a n}$	$\frac{\Gamma, v_H : \rho, v_L : \rho \vdash ucshl v_H v_L a_H a_L n}{\Gamma \vdash a : \rho}$	$\frac{\Gamma, v_H : \sigma, v_L : \rho \vdash scshl v_H v_L a_H a_L n}{\Gamma \vdash a : \sigma \quad \sigma    \rho}$
$\frac{\Gamma \vdash a_H : \rho \quad \Gamma \vdash a_L : \rho}{\Gamma, v : 2 \bullet \rho \vdash ujoin v a_H a_L}$	$\frac{\Gamma \vdash a_H : \sigma \quad \Gamma \vdash a_L : \rho \quad \sigma    \rho}{\Gamma, v : 2 \bullet \sigma \vdash sjoin v a_H a_L}$	$\frac{\Gamma, v_H : \rho, v_L : \rho \vdash uspl v_H v_L a n}{\Gamma \vdash}$	$\frac{\Gamma, v_H : \sigma, v_L : \rho \vdash sspl v_H v_L a n}{\Gamma \vdash inst \quad \Gamma \vdash insts}$
$\frac{\Gamma \vdash P \quad \Gamma \vdash Q}{\Gamma \vdash assert P \wedge Q}$	$\frac{\Gamma \vdash P \quad \Gamma \vdash Q}{\Gamma \vdash assume P \wedge Q}$		$\frac{\Gamma \vdash inst \quad \Gamma \vdash insts}{\Gamma \vdash inst insts}$

Figure 3: CRYPTO LINE Type System

bit.  $uadcs c v a_0 a_1 d$  moreover requires the carry  $c$  to be of the type bit. Signed addition instructions  $sadd, sadds, sadc, sadcs$  similarly require sources and destinations are of the same signed type and carries of the type bit. There is no surprise for subtraction instructions. Unsigned subtraction instructions  $usub, usubs, usbb, usbbs$  are typable when sources and destinations have the same unsigned type with additional borrow or borrowing bits if needed. Signed subtraction instructions must have signed sources and destinations instead. Unsigned half-multiplication  $umul v a_0 a_1$  requires  $v, a_0,$  and  $a_1$  to have the same unsigned type. Signed half-multiplication  $smul$  is typable if sources and destinations are of the same signed

type. The left-shift instructions  $ushl v a n$  and  $sshl v a n$  are as expected. The destination  $v$  is required to have the same type as  $a$ .

Full multiplication however is slightly surprising. The unsigned full-multiplication  $umull v_H v_L a_0 a_1$  is typable if  $v_H, v_L, a_0, a_1$  have the same unsigned type. Suppose  $a_0$  and  $a_1$  are of the type  $uint w$ . Their product then needs bit length  $2w$ . The  $w$  least significant bits are put in  $v_L$  and the remaining bits are stored in  $v_H$ . Thus both  $v_H$  and  $v_L$  are of the same unsigned type  $uint w$ . Now consider the signed full-multiplication  $smull v_H v_L a_0 a_1$ . Suppose  $a_0$  and  $a_1$  are of the signed type  $sint w$ . Their signed product therefore has bit length  $2w$  ( $2w - 1$  bits for magnitude and 1 bit for sign). The  $w$  least significant bits are unsigned and assigned to  $v_L$ . The

$w$  most significant bits are signed and stored in  $v_H$  of the type  $\text{sint } w$ . Using different interpretations for  $v_H$  and  $v_L$  maintains the equation  $v_H \times 2^w + v_L = a_0 \times a_1$  (see Section 3.3 for details).

For the source  $a$  of the type  $\text{uint } w$ , the `uspl  $v_H$   $v_L$   $a$   $n$`  instruction splits the bit string for  $a$ . The  $w - n$  most significant bits are stored in  $v_H$  and the remaining  $n$  bits are in  $v_L$ . Both  $v_H$  and  $v_L$  are required to have the type  $\text{uint } w$ . To split a source  $a$  of the type  $\text{sint } w$ , `sspl  $v_H$   $v_L$   $a$   $n$`  is used. Similar to signed full-multiplication, the  $w - n$  most significant bits are signed and put in  $v_H$ ; the  $n$  least significant bits are unsigned and stored in  $v_L$ . Subsequently,  $v_H$  and  $v_L$  must be of the types  $\text{sint } w$  and  $\text{uint } w$  respectively. For sources  $a_H$  and  $a_L$  of the type  $\text{uint } w$ , `ujoin  $v$   $a_H$   $a_L$`  concatenates the bit strings of  $a_H$  and  $a_L$  and requires  $v$  to have the type  $\text{uint } 2w$ . Similarly,  $v$  must have the type  $\text{sint } 2w$  in `sjoin  $v$   $a_H$   $a_L$`  where  $a_H$  and  $a_L$  are of the types  $\text{sint } w$  and  $\text{uint } w$  respectively.

Concatenation followed by left-shift instructions combine left-shift and split instructions. The unsigned `ucshl  $v_H$   $v_L$   $a_H$   $a_L$   $n$`  takes  $a_H$  and  $a_L$  of the type  $\text{uint } w$  and requires the destinations  $v_H$  and  $v_L$  to have the same type. On the other hand, the signed `scshl  $v_H$   $v_L$   $a_H$   $a_L$   $n$`  requires  $a_H$  and  $a_L$  to have the compatible types  $\text{sint } w$  and  $\text{uint } w$  respectively. The destinations  $v_H$  and  $v_L$  should also be of the types  $\text{sint } w$  and  $\text{uint } w$  respectively.

Finally, `assert  $P$   $\wedge$   $Q$`  and `assume  $P$   $\wedge$   $Q$`  require the algebraic predicate  $P$  and range predicate  $Q$  to be typable in the given context. A sequence of instructions is typable if each instruction is typable.

From Figure 3, it is not hard to see that types of destinations are determined by instructions. It is subsequently not necessary to declare types for all variables in a CRYPTO<sub>LINE</sub> program. Types of variables containing intermediate computation results can be inferred automatically. Figure 4 gives a type inference algorithm for CRYPTO<sub>LINE</sub> type system.

Given a type context, each type inference rule updates the type context with variable typing relations for destinations. For instance, the [Cast] rule requires  $a$  to have the type  $\tau'$  in the type context  $\Gamma$  ( $\Gamma \vdash a : \tau'$ ). If so, the instruction `cast  $v$   $\tau$   $a$`  updates the type context and obtains a new type context  $\Gamma \uplus \{v : \tau\}$ . Compared to the corresponding rule in CRYPTO<sub>LINE</sub> type system (Figure 3), the inference rule does not require the destination  $v$  to be typable in  $\Gamma$ . Rather, it updates  $\Gamma$  with the variable typing relation for  $v$  and hence implicitly declares the type of  $v$  to be  $\tau$  ( $\Gamma \vdash \text{cast } v \tau a \Rightarrow \Gamma \uplus \{v : \tau\}$ ). All type rules can be reformulated as inference rules straightforwardly. We illustrate the basic ideas in selected examples.

In `uadcs  $c$   $v$   $a_0$   $a_1$   $d$` , the sources  $a_0, a_1$  need to have an unsigned type  $\rho$  and  $d$  the type  $\text{bit}$  in the current type context. If so, the type context is updated with the variable typing relations  $c : \text{bit}$  and  $v : \rho$ . Thus  $c$  and  $v$  effectively have the respective types  $\text{bit}$  and  $\rho$  afterwards. Similarly, `smull  $v_H$   $v_L$   $a_0$   $a_1$`  requires  $a_0, a_1$  to have a signed type  $\sigma$ . After the instruction, the type context is updated with the variable typing relations  $v_H : \sigma$  and  $v_L : \rho$  where types  $\sigma$  and  $\rho$  are compatible. If  $a_H : \sigma$  and  $a_L : \rho$  with compatible types  $\sigma$  and  $\rho$  are typable in the current type context, `scshl  $v_H$   $v_L$   $a_H$   $a_L$   $n$`  adds  $v_H : \sigma$  and  $v_L : \rho$  to the type context. Finally, `ujoin  $v$   $a_H$   $a_L$`  declares  $v$  to have the type  $2 \bullet \rho$  if  $a_H$  and  $a_L$  are of the type  $\rho$ .

Starting from the first instruction, the [Inst] rule updates the given type context and uses the updated type context for the remaining instructions. With the type inference rules in Figure 4, it suffices to declare types of uninitialized variables in the initial type

context. The type inference rules will annotate all variables used in a CRYPTO<sub>LINE</sub> program automatically without user intervention. The type inference rules hence greatly improve the usability.

Our implementation goes even further. In Figure 3 and 4, it is easily seen that types of sources determine the variant of instructions. Intended variants of CRYPTO<sub>LINE</sub> instructions can hence be decided automatically. Consider, for instance, a generic addition instruction with two unsigned sources. The addition instruction is easily seen to be unsigned because the signed addition requires two signed sources. Subsequently, it suffices to write `add  $v$   $a_0$   $a_1$` . CRYPTO<sub>LINE</sub> type inference will determine whether the unsigned `uadd  $v$   $a_0$   $a_1$`  or signed `sadd  $v$   $a_0$   $a_1$`  is needed. Users simply write generic mnemonics for each instruction (say, `add`). CRYPTO<sub>LINE</sub> will choose the intended variant (`uadd` or `sadd`) automatically.

Allowing generic mnemonics in CRYPTO<sub>LINE</sub> is more than for users' conveniences. When verifying cryptographic assembly programs, it is crucial to distinguish unsigned from signed interpretations. Yet not all assembly instructions indicate variants of operations clearly. The x86 `add` instruction, for example, is used for both variants of addition. For such instructions, it is unclear which variants of instructions are intended by programmers. CRYPTO<sub>LINE</sub> users of course could guess programmers' intention and annotate instructions accordingly, but they might also misinterpret programmers' intention and verify incorrectly annotated programs. Generic mnemonics in CRYPTO<sub>LINE</sub> relieve tedious and possibly harmful annotations during verification. Users can greatly benefit from these simple yet useful features in the CRYPTO<sub>LINE</sub> type system.

### 3.3 Semantics

CRYPTO<sub>LINE</sub> is designed to model cryptographic assembly programs. In order to model overflow, underflow, and even CPU flags in such programs, we give a bit-accurate semantics for CRYPTO<sub>LINE</sub>. Following the standard operational semantics of imperative languages [12, 15], a program state is formalized by an environment. Formally, an *environment*  $\epsilon$  is a mapping from variables to bit strings. Note that variables are mapped to bit strings, not values.

Using bit strings can be tedious sometimes. A bit string may denote different values in different interpretations. Conversely, a value can be represented by different bit strings under different interpretations. For instance,  $(1111)_2$  denotes 15 in  $\text{uint } 4$  but  $-1$  in  $\text{sint } 4$ ;  $-1$  can be represented by  $(1111)_2$  in  $\text{sint } 4$  or  $(11111111)_2$  in  $\text{sint } 8$ . It is essential to specify interpretations before representing values in the semantics. Particularly, it is ambiguous to update the variable  $v$  in an environment  $\epsilon$  with the value  $-1$  since both  $(1111)_2$  and  $(11111111)_2$  represent  $-1$  in  $\text{sint } 4$  and  $\text{sint } 8$  respectively. One has to specify the type of  $v$  so as to update its bit string correctly. The CRYPTO<sub>LINE</sub> type system luckily provides the needed typing information. Let  $\epsilon$  be an environment,  $v$  a variable, and  $V$  a value. We write  $\epsilon[v \mapsto V]$  for the environment obtained by updating the bit string for  $v$  in  $\epsilon$  with the bit string representing  $V$  (interpreted in the type of  $v$ ). Thus  $\epsilon[v \mapsto -1](v) = (1111)_2$  when  $v : \text{sint } 4$  but  $\epsilon[v \mapsto -1](v) = (11111111)_2$  when  $v : \text{sint } 8$ .

Figure 5 gives the semantics for CRYPTO<sub>LINE</sub> arithmetic instructions. Recall an atom  $a$  is either a variable  $v$  or a constant  $c \tau$  with a type  $\tau$ . When  $a : \tau$ ,  $\llbracket a \rrbracket_\epsilon^\tau$  denotes the value of  $a$  in  $\epsilon$  interpreted in the type  $\tau$ . The `mov  $v$   $a$`  instruction simply updates the bit string

$$\begin{array}{c}
\frac{}{\Gamma, v : \tau \vdash v : \tau} \text{Var} \quad \frac{}{\Gamma \vdash c @ \tau : \tau} \text{Const} \quad \frac{\Gamma \vdash a : \tau'}{\Gamma \vdash \text{cast } v @ \tau a \Rightarrow \Gamma \uplus \{v : \tau\}} \text{Cast} \\
\\
\frac{\Gamma \vdash a : \tau}{\Gamma \vdash \text{mov } v a \Rightarrow \Gamma \uplus \{v : \tau\}} \text{Mov} \quad \frac{\Gamma \vdash c : \text{bit} \quad \Gamma \vdash a_0 : \tau \quad \Gamma \vdash a_1 : \tau}{\Gamma \vdash \text{cmov } v c a_0 a_1 \Rightarrow \Gamma \uplus \{v : \tau\}} \text{CMov} \quad \frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma \vdash \text{uadd } v a_0 a_1 \Rightarrow \Gamma \uplus \{v : \rho\}} \text{UAdd} \\
\\
\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma \vdash \text{sadd } v a_0 a_1 \Rightarrow \Gamma \uplus \{v : \sigma\}} \text{SAdd} \quad \frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{uadc } v a_0 a_1 d \Rightarrow \Gamma \uplus \{v : \rho\}} \text{UAdc} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{sadc } v a_0 a_1 d \Rightarrow \Gamma \uplus \{v : \sigma\}} \text{SAdc} \\
\\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma \vdash \text{uadds } c v a_0 a_1 \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \rho\}} \text{UAdds} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma \vdash \text{sadds } c v a_0 a_1 \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \sigma\}} \text{SAdds} \\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{uadcs } c v a_0 a_1 d \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \rho\}} \text{UAdcs} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{sadcs } c v a_0 a_1 d \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \sigma\}} \text{SAdcs} \\
\\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma \vdash \text{usub } v a_0 a_1 \Rightarrow \Gamma \uplus \{v : \rho\}} \text{USub} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma \vdash \text{ssub } v a_0 a_1 \Rightarrow \Gamma \uplus \{v : \sigma\}} \text{SSub} \quad \frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{usbb } v a_0 a_1 d \Rightarrow \Gamma \uplus \{v : \rho\}} \text{USbb} \\
\\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma \vdash \text{usubs } c v a_0 a_1 \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \rho\}} \text{USubs} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma \vdash \text{ssubs } c v a_0 a_1 \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \sigma\}} \text{SSubs} \\
\\
\frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{ssbb } v a_0 a_1 d \Rightarrow \Gamma \uplus \{v : \sigma\}} \text{SSbb} \quad \frac{\Gamma \vdash a : \rho}{\Gamma \vdash \text{ushl } v a n \Rightarrow \Gamma \uplus \{v : \rho\}} \text{UShl} \quad \frac{\Gamma \vdash a : \sigma}{\Gamma \vdash \text{sshl } v a n \Rightarrow \Gamma \uplus \{v : \sigma\}} \text{SShl} \\
\\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{usbbs } c v a_0 a_1 d \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \rho\}} \text{USbbs} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \Gamma \vdash d : \text{bit}}{\Gamma \vdash \text{ssbbs } c v a_0 a_1 d \Rightarrow \Gamma \uplus \{c : \text{bit}, v : \sigma\}} \text{SSbbs} \\
\\
\frac{\Gamma \vdash a_H : \rho \quad \Gamma \vdash a_L : \rho}{\Gamma \vdash \text{ucshl } v_H v_L a_H a_L n \Rightarrow \Gamma \uplus \{v_H : \rho, v_L : \rho\}} \text{UCShl} \quad \frac{\Gamma \vdash a_H : \sigma \quad \Gamma \vdash a_L : \rho \quad \sigma \parallel \rho}{\Gamma \vdash \text{scshl } v_H v_L a_H a_L n \Rightarrow \Gamma \uplus \{v_H : \sigma, v_L : \rho\}} \text{SCShl} \\
\\
\frac{\Gamma \vdash a : \rho}{\Gamma \vdash \text{uspl } v_H v_L a n \Rightarrow \Gamma \uplus \{v_H : \rho, v_L : \rho\}} \text{USpl} \quad \frac{\Gamma \vdash a : \sigma \quad \sigma \parallel \rho}{\Gamma \vdash \text{sspl } v_H v_L a n \Rightarrow \Gamma \uplus \{v_H : \sigma, v_L : \rho\}} \text{SSpl} \\
\\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma \vdash \text{umull } v_H v_L a_0 a_1 \Rightarrow \Gamma \uplus \{v_H : \rho, v_L : \rho\}} \text{UMull} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma \quad \sigma \parallel \rho}{\Gamma \vdash \text{smull } v_H v_L a_0 a_1 \Rightarrow \Gamma \uplus \{v_H : \sigma, v_L : \rho\}} \text{SMull} \\
\\
\frac{\Gamma \vdash a_0 : \rho \quad \Gamma \vdash a_1 : \rho}{\Gamma \vdash \text{umul } v a_0 a_1 \Rightarrow \Gamma \uplus \{v : \rho\}} \text{UMul} \quad \frac{\Gamma \vdash a_0 : \sigma \quad \Gamma \vdash a_1 : \sigma}{\Gamma \vdash \text{smul } v a_0 a_1 \Rightarrow \Gamma \uplus \{v : \sigma\}} \text{SMul} \quad \frac{}{\Gamma \vdash \text{assert } P \wedge Q \Rightarrow \Gamma} \text{Assert} \\
\\
\frac{\Gamma \vdash a_H : \rho \quad \Gamma \vdash a_L : \rho}{\Gamma \vdash \text{ujoin } v a_H a_L \Rightarrow \Gamma \uplus \{v : 2 \bullet \rho\}} \text{UJoin} \quad \frac{\Gamma \vdash a_H : \sigma \quad \Gamma \vdash a_L : \rho \quad \sigma \parallel \rho}{\Gamma \vdash \text{sjoin } v a_H a_L \Rightarrow \Gamma \uplus \{v : 2 \bullet \sigma\}} \text{SJoin} \quad \frac{}{\Gamma \vdash \text{assume } P \wedge Q \Rightarrow \Gamma} \text{Assert} \\
\\
\frac{}{\Gamma \vdash \Rightarrow \Gamma} \text{Empty} \quad \frac{\Gamma \vdash \text{inst} \Rightarrow \Gamma' \quad \Gamma' \vdash \text{insts} \Rightarrow \Gamma''}{\Gamma \vdash \text{inst insts} \Rightarrow \Gamma''} \text{Inst}
\end{array}$$

Figure 4: CRYPTO<sub>LINE</sub> Type Inference

for  $v$  with the bit string representing the value of  $a$  in the type of  $v$ . Similarly,  $\text{cmov } v c a_0 a_1$  updates  $v$  with the bit string representing the value of  $a_0$  or  $a_1$  depending on the value of the bit  $c$ .

Unsigned addition instructions are essentially those in [18] enriched with typing information.  $\text{uadd } v a_0 a_1$  updates the bit string for  $v$  with the bit string representing the sum of  $a_0$  and  $a_1$  if the sum is representable in the type of  $v$ ; otherwise, the instruction yields the error environment  $\perp$ . The addition with carry instruction  $\text{uadc } v a_0 a_1 d$  updates the bit string for  $v$  with the bit string representing the sum of  $a_0$ ,  $a_1$ ,  $d$  if the sum is representable in the type of  $v$ ; otherwise, it yields the error environment. Carrying addition instructions  $\text{uadds } c v a_0 a_1$  and  $\text{uadcs } c v a_0 a_1 d$  never err. The bit  $c$  is 1 iff the sum is not representable in the unsigned type of  $v$ .

The signed uncarrying addition instructions  $\text{sadd } v a_0 a_1$  and  $\text{sadc } v a_0 a_1 d$  are similar. If the sum is representable in the signed type of  $v$ , the bit string for  $v$  is updated accordingly. Otherwise,

these instructions yield the error environment. The signed carrying addition instructions are slightly curious. The  $\text{sadds } c v a_0 a_1$  instruction updates the bit string for  $v$  if the sum of  $a_0$  and  $a_1$  is representable in the type  $\sigma$  of  $v$ . In contrast to its unsigned counterpart,  $\text{sadds}$  will yield the error environment when the sum is not representable in  $\sigma$ . Moreover, the carrying bit  $c$  is computed by interpreting the bit strings of  $a_0$  and  $a_1$  in the unsigned type  $\rho$  compatible with  $\sigma$ . If the sum in the unsigned interpretation is representable in  $\rho$ , the carrying bit  $c$  is set to 0; otherwise, it is set to 1. In assembly, the carry flag is computed as if sources are unsigned since there is no typing information. Our bit-accurate semantics is designed to mimic the semantics of assembly instructions. The semantics of the signed carrying addition with carry instruction  $\text{sadcs } c v a_0 a_1 d$  is defined similarly.

Unsigned subtraction instructions  $\text{usub } v a_0 a_1$ ,  $\text{usubs } c v a_0 a_1$ ,  $\text{usbb } v a_0 a_1 d$ , and  $\text{usbbs } c v a_0 a_1 d$  again are similar to those



in [18]. For `usub` and `usbb`, the error environment is yielded if the difference is negative. On the other hand, the `usubs` and `usbbs` instructions never yield the error environment. The signed subtraction instructions follow a similar line as signed addition instructions. `ssub v a0 a1` and `ssbb v a0 a1 d` update the bit string for  $v$  if the differences  $a_0 - a_1$  and  $a_0 - a_1 - d$  are representable in the signed type of  $v$  respectively. Otherwise, both instructions yield the error environment. The borrowing subtraction instructions `ssubs c v a0 a1` and `ssbbs c v a0 a1 d` still yield the error environment if the differences are not representable in the type  $\sigma$  of  $v$ . Otherwise, the bit string for  $v$  is updated with the bit string representing differences in  $\sigma$ . The borrowing bit  $c$  moreover is updated as if the sources are unsigned. This is the semantics consistent with assembly as well.

The left-shift (`ushl v a n`, `sshl v a n`) and half-multiplication (`umul v a0 a1`, `smul v a0 a1`) instructions are as usual. If the result is representable in the type  $\tau$  of  $v$ , the bit string for  $v$  is updated with the bit string representing the result interpreted in the type  $\tau$ . Otherwise, the error environment is yielded.

Recall that the product of two integers representable in the type  $\tau$  is representable in the type  $2 \bullet \tau$ . In full-multiplication, the product is splitted into two parts and stored in two destinations of types compatible with  $\tau$ . The following lemma will be useful in defining the semantics of full-multiplication instructions.

**LEMMA 3.1.** *Consider bit strings  $\bar{b} = (b_{w-1}b_{w-2} \dots b_0)_2$  of length  $w$ ,  $\bar{b}_H = (b_{w-1}b_{w-2} \dots b_{k+1}b_k)_2$ , and  $\bar{b}_L = (b_{k-1}b_{k-2} \dots b_0)_2$  with  $0 \leq k < w$ . Let  $\llbracket \bar{b} \rrbracket^\tau$  be the value represented by  $\bar{b}$  in the type  $\tau$ .*

- (1)  $\llbracket \bar{b} \rrbracket^{\text{uint } w} = 2^k \times \llbracket \bar{b}_H \rrbracket^{\text{uint } (w-k)} + \llbracket \bar{b}_L \rrbracket^{\text{uint } k}$ ; and
- (2)  $\llbracket \bar{b} \rrbracket^{\text{sint } w} = 2^k \times \llbracket \bar{b}_H \rrbracket^{\text{sint } (w-k)} + \llbracket \bar{b}_L \rrbracket^{\text{uint } k}$ .

Lemma 3.1 shows how to split a bit string of length  $w$  in different interpretations into bit strings of lengths  $w - k$  and  $k$ . If the interpretation is unsigned, both the  $w - k$  most significant bits and  $k$  least significant bits use the unsigned interpretation. On the other hand, if the interpretation is signed, then the  $w - k$  most significant bits use the signed representation but the  $k$  least significant bits use the unsigned interpretation.

With Lemma 3.1, it is now easy to explain the semantics of full-multiplication instructions. For the unsigned full-multiplication instruction `umull vH vL a0 a1`, the product of  $a_0$  and  $a_1$  is written as  $V_H \times \bar{\rho} + V_L$  where  $v_H, v_L, a_0, a_1$  are of the type  $\rho$  and  $V_L$  is representable in  $\rho$ . The values  $V_H$  and  $V_L$  are thus representable in  $\rho$  and stored in  $v_H$  and  $v_L$  respectively. For the signed instruction `smull vH vL a0 a1` with  $v_H, a_0, a_1 : \sigma, v_L : \rho$ , and  $\sigma \parallel \rho$ , the product of  $a_0$  and  $a_1$  is written as  $V_H \times \bar{\sigma} + V_L$  where  $V_L$  is representable in  $\rho$ . Thus  $V_H$  and  $V_L$  are representable in  $\sigma$  and  $\rho$  and stored in  $v_H$  and  $v_L$  respectively. Lemma 3.1 allows us to generalize the semantics of unsigned full-multiplication instructions in [18] naturally.

Figure 6 gives the semantics of the remaining CRYPTO<sub>LINE</sub> instructions. Split instructions are another application of Lemma 3.1. The unsigned `uspl vH vL a n` instruction splits the bit string for  $a$  of an unsigned type into destinations  $v_H$  and  $v_L$  of the same type. The  $n$  least significant bits are stored in  $v_L$  and the remaining bits are stored in  $v_H$ . When  $a$  is of a signed type, `sspl vH vL a n` stores the  $n$  least significant bits of  $a$  in the unsigned destination  $v_L$  and the remaining bits in the signed destination  $v_H$ . The join instructions are almost trivial with Lemma 3.1. The unsigned `ujoin v aH aL`

stores the concatenated bit strings of unsigned  $a_H$  and  $a_L$  in  $v$  of the type  $2 \bullet \rho$ . The signed `sjoin v aH aL` stores the concatenation of the signed  $a_H$  and unsigned  $a_L$  in  $v$  of the type  $2 \bullet \sigma$ .

The unsigned concatenation followed by left-shift instruction `ucshl vH vL aH aL n` concatenates the bit strings of unsigned  $a_H$  with  $a_L$ , shifts the concatenated bit string to the left by  $n$  bits, and keeps the value in  $V$ . It then decomposes  $V$  into two parts  $V_H$  and  $V_L$  with  $V_L$  representable in  $\rho$ . If  $V_H$  is also representable in  $\rho$ , the bit strings representing  $V_H$  and  $V_L \div 2^n$  are stored in the destinations  $v_H$  and  $v_L$  of the type  $\rho$  respectively. Note that the  $n$  least significant bits of  $V_L$  are 0 and  $V_L \div 2^n$  shifts the bit string of  $V_L$  by  $n$  bits to the right. The signed variant `scshl vH vL aH aL n` concatenates the signed bit string of  $a_H$  with the unsigned bit string of  $a_L$ , shifts the concatenated bit string to the left by  $n$  bits, and keeps the value in  $V$ .  $V$  is again decomposed into  $V_H$  and  $V_L$  with  $V_L$  representable in the type  $\rho$  of  $v_L$ . If  $V_H$  is representable in the compatible signed type  $\sigma$ , the bit strings of  $V_H$  and  $V_L \div 2^n$  are stored in the destinations  $v_H$  and  $v_L$  of the types  $\sigma$  and  $\rho$  respectively. Both variants `err` if  $V_H$  is not representable in the type of  $v_H$ .

The cast `v@ $\tau$  a` updates  $v$  with the bit string representing the value of  $a$  if the value is representable in the type  $\tau$  of  $v$ . Otherwise, it yields the error environment.

A predicate  $\phi$  holds in an environment  $\epsilon$  (written  $\epsilon \models \phi$ ) if  $\phi$  evaluates to true by substituting its variables for the respective values represented by their bit strings in their types. The `assert P  $\wedge$  Q` instruction checks if  $P \wedge Q$  holds in the current environment. If not, the error environment is yielded. The `assume P  $\wedge$  Q` instruction can only be executed when  $P \wedge Q$  holds in the environment.

### 3.4 Specification and Verification

Let  $P, P'$  be algebraic predicates and  $Q, Q'$  range predicates. We write  $\models \{P \wedge Q\} \text{Prog} \{P' \wedge Q'\}$  for the *partial correctness* of *Prog* with the *precondition*  $P \wedge Q$  and *postcondition*  $P' \wedge Q'$ . That is, if  $P \wedge Q$  holds in the environment  $\epsilon$  and  $\epsilon \xrightarrow{\text{Prog}} \epsilon'$  with  $\epsilon' \neq \perp$ , then  $P' \wedge Q'$  must hold in the environment  $\epsilon'$  [13].  $\models \{P \wedge Q\} \text{Prog} \{P' \wedge Q'\}$  only considers environments on termination and hence guarantees the partial correctness of *Prog*. Given algebraic predicates  $P, P'$ , range predicates  $Q, Q'$ , and a CRYPTO<sub>LINE</sub> program *Prog*, the CRYPTO<sub>LINE</sub> verification problem is to determine whether  $\models \{P \wedge Q\} \text{Prog} \{P' \wedge Q'\}$  or not. In the remaining section, we briefly describe our algorithm for the CRYPTO<sub>LINE</sub> verification problem and focus on our signed extension to the algorithm developed in [18].

**3.4.1 Checking Safety and Range Properties.** Recall that the error environment is yielded if computation results are not representable in destinations (Figure 5 and 6). Intuitively, the error environment is yielded when over- or underflow arises in computation. In order to detect over- and underflow, the CRYPTO<sub>LINE</sub> verification algorithm performs the *safety* check to ensure the absence of error environment. All over- and underflow in computation will be identified and reported to programmers during verification. Although the idea is simple, the safety check is proved to be a rather useful tool for cryptography programming in practice.

For range properties in assertions or postconditions, the CRYPTO<sub>LINE</sub> verification algorithm simply formulates the negation of the given range property in the bit vector theory of Satisfiability



$\epsilon \xrightarrow{\text{uspl } v_H \ v_L \ a \ n} \epsilon'$	$\epsilon[v_H, v_L \mapsto V_H, V_L]$	$(v_H, v_L, a : \rho)$	$V_H \times 2^n + V_L = \llbracket a \rrbracket_\epsilon^\rho$ and $\underline{\rho} < V_L < \bar{\rho}$
$\epsilon \xrightarrow{\text{sspl } v_H \ v_L \ a \ n} \epsilon'$	$\epsilon[v_H, v_L \mapsto V_H, V_L]$	$(v_H, a : \sigma; v_L : \rho; \sigma \parallel \rho)$	$V_H \times 2^n + V_L = \llbracket a \rrbracket_\epsilon^\sigma$ and $\underline{\rho} < V_L < \bar{\rho}$
$\epsilon \xrightarrow{\text{ucshl } v_H \ v_L \ a_H \ a_L \ n} \epsilon'$		$(v_H, v_L, a_H, a_L : \rho)$	$V = (\llbracket a_H \rrbracket_\epsilon^\rho \times \bar{\rho} + \llbracket a_L \rrbracket_\epsilon^\rho) \times 2^n, V_H \times \bar{\rho} + V_L = V, \underline{\rho} < V_L < \bar{\rho}$ , and $\epsilon' = \begin{cases} \epsilon[v_H, v_L \mapsto V_H, V_L \div 2^n] & \text{if } V_H < \bar{\rho} \\ \perp & \text{otherwise} \end{cases}$
$\epsilon \xrightarrow{\text{scshl } v_H \ v_L \ a_H \ a_L \ n} \epsilon'$		$(v_H, a_H : \sigma; v_L, a_L : \rho; \sigma \parallel \rho)$	$V = (\llbracket a_H \rrbracket_\epsilon^\sigma \times \bar{\rho} + \llbracket a_L \rrbracket_\epsilon^\rho) \times 2^n, V_H \times \bar{\rho} + V_L = V, \underline{\rho} < V_L < \bar{\rho}$ , and $\epsilon' = \begin{cases} \epsilon[v_H, v_L \mapsto V_H, V_L \div 2^n] & \text{if } \underline{\sigma} < V_H < \bar{\sigma} \\ \perp & \text{otherwise} \end{cases}$
$\epsilon \xrightarrow{\text{ujoin } v \ a_H \ a_L} \epsilon'$	$\epsilon[v \mapsto V]$	$(v : 2 \bullet \rho; a_H, a_L : \rho)$	$V = \llbracket a_H \rrbracket_\epsilon^\rho \times \bar{\rho} + \llbracket a_L \rrbracket_\epsilon^\rho$
$\epsilon \xrightarrow{\text{sjoin } v \ a_H \ a_L} \epsilon'$	$\epsilon[v \mapsto V]$	$(v : 2 \bullet \sigma; a_H : \sigma; a_L : \rho)$	$V = \llbracket a_H \rrbracket_\epsilon^\sigma \times \bar{\rho} + \llbracket a_L \rrbracket_\epsilon^\rho$
$\epsilon \xrightarrow{\text{cast } v @ \tau \ a} \epsilon'$	$\epsilon'$	$(v : \tau, a : \tau')$	$V = \llbracket a \rrbracket_\epsilon^{\tau'}$ and $\epsilon' = \begin{cases} \epsilon[v \mapsto V] & \text{if } \underline{\tau} < V < \bar{\tau} \\ \perp & \text{otherwise} \end{cases}$
$\epsilon \xrightarrow{\text{assert } P \wedge Q} \epsilon'$	$\epsilon'$		$\epsilon' = \begin{cases} \epsilon & \text{if } \epsilon \models P \wedge Q \\ \perp & \text{otherwise} \end{cases}$
$\epsilon \xrightarrow{\text{assume } P \wedge Q} \epsilon$	$\epsilon$		if $\epsilon \models P \wedge Q$
$\perp \xrightarrow{\text{inst}} \perp$	$\perp$		$\text{inst} \in \text{Inst}$

Figure 6: CRYPTO LINE Semantics (continued)

Modulo Theories Library (SMT-LIB2) and employs an SMT solver to find errors. If the SMT solver finds the negated range property is satisfiable, an error is found. Otherwise, the range property cannot be falsified and thus must hold in all computation.

**3.4.2 Checking Algebraic Properties.** Verifying non-linear algebraic properties is notoriously hard for SMT solvers [8]. In [18], the authors formulated the verification problem as the ideal membership problem and solved it with computer algebra systems. The idea is to formulate the computation of each CRYPTO LINE instruction by roots of multivariate polynomial equations. The computation of CRYPTO LINE programs thus corresponds to common roots of systems of polynomial equations. Algebraic properties about roots of these equations can then be verified by computer algebra systems.

To see how to formulate computation as roots of polynomial equations, consider a CRYPTO LINE program in static single assignment (SSA) form. Destination and source variables in an instruction are then distinct. Figure 7 characterizes each instruction by roots of multivariate polynomial equations.

For  $\text{mov } v \ a$ ,  $v$  will be equal to  $a$  after executing the instruction. The equation  $v - a = 0$  suffices to characterize the computation. The  $\text{cmov } v \ c \ a_0 \ a_1$  instruction will assign  $a_0$  or  $a_1$  to  $v$  if  $c = 1$  or 0 respectively. Observe that  $(c, v) = (1, a_0)$  and  $(c, v) = (0, a_1)$  are roots of  $v - (c \times a_0 + (1 - c) \times a_1) = 0$ . The computation is characterized by the equation soundly. Both variants of addition instructions  $\text{uadd } v \ a_0 \ a_1$  and  $\text{sadd } v \ a_0 \ a_1$  are characterized by  $v - (a_0 + a_1) = 0$  because their normal computation satisfies the same equation. The unsigned carrying addition  $\text{uadds } c \ v \ a_0 \ a_1$  sets  $c$  to 1 if  $a_0 + a_1 \geq \bar{\rho}$  when  $v$  is of the unsigned type  $\rho$ ; otherwise, it sets  $c$  to 0. Subsequently,  $(v + c \times \bar{\rho}) - (a_0 + a_1) = 0$  and  $c \times (1 - c) = 0$  suffice to characterize the computation. The signed carrying addition  $\text{sadds } c \ v \ a_0 \ a_1$  differs slightly. The equations  $v - (a_0 + a_1) = 0$  and  $c \times (1 - c) = 0$  do not characterize the computation precisely. For instance,  $c$  can be 0 or 1 regardless of the sum

$a_0 + a_1$ . Nonetheless, all normal computation does satisfy the equations. Other addition and subtraction instructions are characterized similarly. The computation of both variants of half-multiplication instructions satisfies the equation  $v - (a_0 \times a_1) = 0$ . Both  $\text{ushl } v \ a \ n$  and  $\text{sshl } v \ a \ n$  use the same equation  $v - (a \times 2^n) = 0$ . For full-multiplication, the computation of both variants is characterized by  $(v_H \times \bar{\rho} + v_L) - (a_0 \times a_1) = 0$  when  $v_L$  is of the type  $\rho$ .

The same equation  $(v_H \times 2^n + v_L) - a = 0$  is used for both  $\text{uspl } v_H \ v_L \ a \ n$  and  $\text{sspl } v_H \ v_L \ a \ n$ . Similarly,  $\text{ujoin } v \ a_H \ a_L$  and  $\text{sjoin } v \ a_H \ a_L$  are characterized by  $v - (a_H \times \bar{\rho} + a_L) = 0$  when  $a_L : \rho$ . Concatenation followed by left-shift instructions are slightly more complicated. Consider  $\text{ucshl } v_H \ v_L \ a_H \ a_L \ n$  with  $v_L, a_L : \rho$ . The concatenated result  $(a_H \times \bar{\rho} + a_L)$  is shifted to the left by multiplying  $2^n$ . The intermediate result  $((a_H \times \bar{\rho} + a_L) \times 2^n)$  is splitted into two parts:  $v_H$  and  $v_L \times 2^n$ . Hence the equation  $(v_H \times \bar{\rho} + v_L \times 2^n) - (a_H \times \bar{\rho} + a_L) \times 2^n = 0$  is used. The signed  $\text{scshl } v_H \ v_L \ a_H \ a_L \ n$  instruction has the same equation. The  $\text{cast } v @ \tau \ a$  simply uses the equation  $v - a = 0$  since  $v$  is assigned to  $a$  in successful computation.

**LEMMA 3.2.** Consider  $\text{inst} \hookrightarrow \text{eqns}$  in Figure 7 where  $\text{inst}$  is a CRYPTO LINE instruction and  $\text{eqns}$  are multivariate polynomial equations. If  $\epsilon \xrightarrow{\text{inst}} \epsilon'$  and  $\epsilon' \neq \perp$ , then the values of source and destination variables of  $\text{inst}$  in the environment  $\epsilon'$  are a root of  $\text{eqns}$ .

**THEOREM 3.3.** Let  $\text{Prog}$  be a CRYPTO LINE program in static single assignment form and  $\text{Eqns}$  a system of multivariate polynomial equations obtained by converting each instruction in  $\text{Prog}$  using Figure 7.

If  $\epsilon \xrightarrow{\text{Prog}} \epsilon'$  and  $\epsilon' \neq \perp$ , then the values of all variables of  $\text{Prog}$  in the environment  $\epsilon'$  are a common root of  $\text{Eqns}$ .

Let  $\bar{v}$  be a set of variables. We write  $\mathbb{Z}[\bar{v}]$  for the set of multivariate polynomials in  $\bar{v}$  with integer coefficients. An ideal  $I$  in  $\mathbb{Z}[\bar{v}]$  is a set of polynomials in  $\mathbb{Z}[\bar{v}]$  such that (1)  $f + g \in I$  if  $f, g \in I$ ; and (2)  $hf \in I$  if  $h \in \mathbb{Z}[\bar{v}]$  and  $f \in I$ . Let  $f_1, f_2, \dots, f_n \in \mathbb{Z}[\bar{v}]$ . We write  $\langle f_1, f_2, \dots, f_n \rangle$  for the ideal generated by  $f_1, f_2, \dots, f_n$ .

<code>mov v a</code>	$\hookrightarrow v - a = 0$	<code>cmov v c a0 a1</code>	$\hookrightarrow v - (c \times a_0 + (1 - c) \times a_1) = 0$
<code>uadd v a0 a1</code>	$\hookrightarrow v - (a_0 + a_1) = 0$	<code>sadd v a0 a1</code>	$\hookrightarrow v - (a_0 + a_1) = 0$
<code>uadds c v a0 a1</code>	$\hookrightarrow \begin{cases} (v + c \times \bar{\rho}) - (a_0 + a_1) = 0 \\ c \times (1 - c) = 0 \end{cases} \quad (v : \rho)$	<code>sadds c v a0 a1</code>	$\hookrightarrow \begin{cases} v - (a_0 + a_1) = 0 \\ c \times (1 - c) = 0 \end{cases}$
<code>uadc v a0 a1 d</code>	$\hookrightarrow v - (a_0 + a_1 + d) = 0$	<code>sadc v a0 a1 d</code>	$\hookrightarrow v - (a_0 + a_1 + d) = 0$
<code>uadcs c v a0 a1 d</code>	$\hookrightarrow \begin{cases} (v + c \times \bar{\rho}) - (a_0 + a_1 + d) = 0 \\ c \times (1 - c) = 0 \end{cases} \quad (v : \rho)$	<code>sadcs c v a0 a1 d</code>	$\hookrightarrow \begin{cases} v - (a_0 + a_1 + d) = 0 \\ c \times (1 - c) = 0 \end{cases}$
<code>usub v a0 a1</code>	$\hookrightarrow v - (a_0 - a_1) = 0$	<code>ssub v a0 a1</code>	$\hookrightarrow v - (a_0 - a_1) = 0$
<code>usubs c v a0 a1</code>	$\hookrightarrow \begin{cases} (v - c \times \bar{\rho}) - (a_0 - a_1) = 0 \\ c \times (1 - c) = 0 \end{cases} \quad (v : \rho)$	<code>ssubs c v a0 a1</code>	$\hookrightarrow \begin{cases} v - (a_0 - a_1) = 0 \\ c \times (1 - c) = 0 \end{cases}$
<code>usbb v a0 a1 d</code>	$\hookrightarrow v - (a_0 - a_1 - d) = 0$	<code>ssbb v a0 a1 d</code>	$\hookrightarrow v - (a_0 - a_1 - d) = 0$
<code>usbbs c v a0 a1 d</code>	$\hookrightarrow \begin{cases} (v - c \times \bar{\rho}) - (a_0 - a_1 - d) = 0 \\ c \times (1 - c) = 0 \end{cases} \quad (v : \rho)$	<code>ssbbs c v a0 a1 d</code>	$\hookrightarrow \begin{cases} v - (a_0 - a_1 - d) = 0 \\ c \times (1 - c) = 0 \end{cases}$
<code>umul v a0 a1</code>	$\hookrightarrow v - (a_0 \times a_1) = 0$	<code>smul v a0 a1</code>	$\hookrightarrow v - (a_0 \times a_1) = 0$
<code>umull vH vL a0 a1</code>	$\hookrightarrow (v_H \times \bar{\rho} + v_L) - (a_0 \times a_1) = 0 \quad (v_L : \rho)$	<code>smull vH vL a0 a1</code>	$\hookrightarrow (v_H \times \bar{\rho} + v_L) - (a_0 \times a_1) = 0 \quad (v_L : \rho)$
<code>ushl v a n</code>	$\hookrightarrow v - a \times 2^n = 0$	<code>ucshl vH vL aH aL n</code>	$\hookrightarrow (v_H \times \bar{\rho} + v_L \times 2^n) - (a_H \times \bar{\rho} + a_L) \times 2^n = 0 \quad (v_L, a_L : \rho)$
<code>sshl v a n</code>	$\hookrightarrow v - a \times 2^n = 0$	<code>scshl vH vL aH aL n</code>	$\hookrightarrow (v_H \times \bar{\rho} + v_L \times 2^n) - (a_H \times \bar{\rho} + a_L) \times 2^n = 0 \quad (v_L, a_L : \rho)$
<code>uspl vH vL a n</code>	$\hookrightarrow (v_H \times 2^n + v_L) - a = 0$	<code>sspl vH vL a n</code>	$\hookrightarrow (v_H \times 2^n + v_L) - a = 0$
<code>ujoin v aH aL</code>	$\hookrightarrow v - (a_H \times \bar{\rho} + a_L) = 0 \quad (a_L : \rho)$	<code>sjoin v aH aL</code>	$\hookrightarrow v - (a_H \times \bar{\rho} + a_L) = 0 \quad (a_L : \rho)$
<code>cast v@τ a</code>	$\hookrightarrow v - a = 0$		

Figure 7: Polynomial Equations

Given  $h, f_1, f_2, \dots, f_n \in \mathbb{Z}[\bar{v}]$ , the *ideal membership problem* is to determine whether  $h \in \langle f_1, f_2, \dots, f_n \rangle$ .

**THEOREM 3.4.** *Let  $h, f_1, f_2, \dots, f_n \in \mathbb{Z}[\bar{v}]$ . If  $h \in \langle f_1, f_2, \dots, f_n \rangle$ , then  $\forall \bar{v}. f_1 = 0 \wedge f_2 = 0 \wedge \dots \wedge f_n = 0 \implies h = 0$ .*

Intuitively, Theorem 3.4 says that if  $h$  is in the ideal generated by  $f_1, f_2, \dots, f_n$ , then all common roots of  $f_1 = 0, f_2 = 0, \dots, f_n = 0$  are also roots of  $h = 0$ . Let us consider the system of polynomial equations *Eqns* corresponding to the CRYPTO<sub>LINE</sub> program *Prog* (Theorem 3.3). An algebraic equality on CRYPTO<sub>LINE</sub> program variables is but a polynomial equation over these variables. To verify a given algebraic equality is hence to check if all common roots of *Eqns* are also roots of the algebraic equality. By Theorem 3.4, it suffices to solve the corresponding ideal membership problem. Algebraic modulo equalities can be reduced to the ideal membership problem as well [18]. Through Theorem 3.3, algebraic properties in our signed extension to CRYPTO<sub>LINE</sub> can be verified algebraically.

## 4 GIMPLECRYPTOLINE

An important application of CRYPTO<sub>LINE</sub> with signed computation is to verify cryptographic C programs. The 32-bit C implementation of Curve25519 field operations in wolfSSL uses a signed representation. A 255-bit field element is represented by 5 26-bit and 5 25-bit signed limbs. In order to verify such programs, we develop a translator from the intermediate representation GIMPLE in GNU Compiler Collection (GCC) to CRYPTO<sub>LINE</sub>. Not all GIMPLE statements are needed for cryptographic C programs however. We identify a subset (called GIMPLECRYPTOLINE) after inspecting GIMPLE code for such programs. We describe GIMPLECRYPTOLINE and its translation here.

### 4.1 Syntax and Semantics

Figure 8 shows the syntax of GIMPLECRYPTOLINE. An operand is either a variable or a constant. A  $Vec(\ell)$  (denoted by  $v_1(\ell), v_2(\ell), \dots$ )

<i>Type</i>	$::=$	<code>int32_t</code>   <code>uint32_t</code>   <code>int64_t</code>   <code>uint64_t</code>   $\dots$
<i>Const</i>	$::=$	<code>1</code>   <code>2</code>   <code>3</code> $\dots$ <i>Var</i> $::=$ <code>x</code>   <code>y</code>   <code>z</code> $\dots$
<i>Vec</i> ( $\ell$ )	$::=$	<i>Var</i>   <i>Const</i> <sup><math>\ell</math></sup> <i>Op</i> $::=$ <i>Var</i>   <i>Const</i>
<i>Stmt</i>	$::=$	<i>Var</i> = <i>Op</i> + <i>Op</i>   <i>Var</i> = <i>Op</i> - <i>Op</i>   <i>Var</i> = <i>Op</i> * <i>Op</i>   <i>Var</i> = <i>Op</i> w* <i>Op</i>   <i>Var</i> = <i>Op</i> >> <i>Const</i>   <i>Var</i> = <i>Op</i> << <i>Const</i>   <i>Var</i> = ( <i>Type</i> ) <i>Var</i>   <i>Var</i> = <i>Vec</i> ( $\ell$ ) + <sub><math>v</math></sub> <i>Vec</i> ( $\ell$ )   <i>Var</i> = <i>Vec</i> ( $\ell$ ) - <sub><math>v</math></sub> <i>Vec</i> ( $\ell$ )
<i>Decls</i>	$::=$	<i>Type</i> <i>Var</i> ;   <i>Type</i> <i>Var</i> ; <i>Decls</i>
<i>Stmts</i>	$::=$	<i>Stmt</i> ;   <i>Stmt</i> ; <i>Stmts</i>
<i>Prog</i>	$::=$	<i>Decls</i> <i>Stmts</i>

Figure 8: GIMPLECRYPTOLINE Syntax

is a vector variable or a vector of  $\ell$  constants. In GIMPLECRYPTOLINE, each operand has a type with its bit width information.

Let *op* be an operand. We write  $t_{op}$  and  $w_{op}$  for the type and bit width of *op*.  $w_{v(\ell)}$  on the other hand denotes the bit width of an *element* in the vector  $v(\ell)$ . The addition statement  $x = op_1 + op_2$  computes the sum of  $op_1$  and  $op_2$  and assigns it to  $x$ . The subtraction statement  $x = op_1 - op_2$  assigns the difference of  $op_1$  and  $op_2$  to  $x$ . In addition and subtraction,  $t_x, t_{op_1}$ , and  $t_{op_2}$  must be the same.

The multiplication statement  $x = op_1 * op_2$  stores the product of  $op_1$  and  $op_2$  in  $x$ . It requires  $x, op_1$ , and  $op_2$  to have the same type. The wide multiplication statement  $x = op_1 w* op_2$  is similar. The types of  $x, op_1$ , and  $op_2$  must be all signed or unsigned with  $w_x = 2w_{op_1} = 2w_{op_2}$ . The arithmetic shift statements  $x = op_1 << n$  and  $x = op_1 >> n$  shift  $op_1$  to the left or right by  $n$  bits respectively and assign to  $x$  the result.  $x$  and  $op_1$  must be of the same type. Since GIMPLE statements are typed, type casting is essential. The statement  $x = (T)y$  casts  $y$  to the type  $T$  and assigns the result to  $x$ .

In cryptography library binary codes, we find Single Instruction Multiple Data (SIMD) assembly instructions are generated from

**Table 1: Translation**

GIMPLECRYPTOLINE	CRYPTOLINE
$x = op_1 + op_2$	adds $dc\ x\ op_1\ op_2$
$x = op_1 - op_2$	subs $dc\ x\ op_1\ op_2$
$x = op_1 * op_2$	mull $dc\ x\ op_1\ op_2$
$x = op_1 \text{ w}^* op_2$	mull $x_H\ x_L\ op_1\ op_2$ join $x\ x_H\ x_L$
$x = op_1 \gg n$	spl $x\ dc\ op_1\ n$
$x = op_1 \ll n$	spl $dc\ t\ op_1\ (w_x - n)$ shl $x\ t\ n$
$v_1(\ell) = v_2(\ell) +_v v_3(\ell)$	sequence of adds
$v_1(\ell) = v_2(\ell) -_v v_3(\ell)$	sequence of subs

sequential C source codes through compiler optimization. GCC supports SIMD instructions via vector statements. The vector addition statement  $v_1(\ell) = v_2(\ell) +_v v_3(\ell)$  assigns to  $v_1(\ell)$  the elementwise sum of  $v_2(\ell)$  and  $v_3(\ell)$ . Similarly, the vector subtraction statement  $v_1(\ell) = v_2(\ell) -_v v_3(\ell)$  stores the elementwise difference of  $v_2(\ell)$  and  $v_3(\ell)$  in  $v_1(\ell)$ . In vector statements,  $v_1(\ell)$ ,  $v_2(\ell)$ , and  $v_3(\ell)$  must have the same element type and length.

Figure 9 gives the operational semantics of GIMPLECRYPTOLINE. In the figure, a *state*  $\theta : Var \rightarrow \mathbb{Z}$  is a mapping from variables to values. Each rule specifies the effects of a statement on a state. Generally, each statement performs its computation by interpreting all operands in unsigned types. Unsigned intermediate results are truncated to the bit width of the destination variable. Finally, truncated results are converted to correct types and stored in states.

The addition statement  $x = op_1 + op_2$  computes the unsigned sum of  $op_1$  and  $op_2$ , truncates to the bit width of  $x$ , converts to the type of  $x$ , and assigns the result to  $x$ . Subsequently,  $x$  will not be the sum of  $op_1$  and  $op_2$  if over- or underflow occurs. Other statements are similar except the wide multiplication and arithmetic right shift statements. In wide multiplication, the product of operands is always computed accurately. The semantics of the arithmetic right shift statement uses the floor function to discard fractional parts. Let  $v(\ell)$  be a vector.  $v(\ell)[i]$  denotes the  $i$ -th element of  $v(\ell)$  for  $0 \leq i < \ell$ . For any integer function  $f$ ,  $\theta[v(\ell)[i] \leftarrow f(i)]_{i=0}^{\ell-1}$  is short for  $\theta[v_1(\ell)[0] \leftarrow f(0), \dots, v_1(\ell)[\ell-1] \leftarrow f(\ell-1)]$ . The vector addition statement  $v_1(\ell) = v_2(\ell) +_v v_3(\ell)$  computes the unsigned sum of  $v_2(\ell)[i]$  and  $v_3(\ell)[i]$ , truncates to the bit width of elements, converts the truncated sum to the type of elements, and stores the result in  $v_1(\ell)[i]$ . The vector subtraction statement is similar.

The type conversion  $x = (T)y$  compares the bit widths of  $x$  and  $y$ . If  $w_x < w_y$ , we convert the  $w_x$  least significant bits of  $y$  to the type of  $x$  and store the converted value in  $x$ . Otherwise, we simply convert the value of  $y$  to the type of  $x$  and update the value of  $x$ .

## 4.2 From GIMPLECRYPTOLINE to CRYPTOLINE

The translation from GIMPLECRYPTOLINE to CRYPTOLINE is summarized in Table 1. Addition and subtraction statements are translated to corresponding CRYPTOLINE instructions. The GIMPLECRYPTOLINE multiplication statement is translated to the CRYPTOLINE full-multiplication by discarding the more significant half. On the other hand, the wide multiplication statement is translated to a

full-multiplication followed by a join instruction. The GIMPLECRYPTOLINE right shift statement is translated to the spl instruction by discarding the least significant bits. For the left shift statement, only the  $w_x - n$  least significant bits are shifted to the left by  $n$  bits to prevent errors in CRYPTOLINE. Observe that the translation rules do not specify variants of CRYPTOLINE instructions. The CRYPTOLINE type system will infer the intended variant automatically.

## 4.3 Example

Consider the following C function fe\_sub for Curve25519 field operations in wolfSSL (some comments and whitespace are removed):

```

1 /* h = f - g
2 Preconditions:
3 |f| bounded by 1.1*2^25, 1.1*2^24, 1.1*2^25, 1.1*2^24, etc.
4 |g| bounded by 1.1*2^25, 1.1*2^24, 1.1*2^25, 1.1*2^24, etc.
5 Postconditions:
6 |h| bounded by 1.1*2^26, 1.1*2^25, 1.1*2^26, 1.1*2^25, etc.
7 */
8 typedef int32_t fe[10];
9 void fe_sub(fe h, const fe f, const fe g) {
10 int32_t f0=f[0]; int32_t f1=f[1]; int32_t f2=f[2];
11 int32_t f3=f[3]; int32_t f4=f[4]; int32_t f5=f[5];
12 int32_t f6=f[6]; int32_t f7=f[7]; int32_t f8=f[8];
13 int32_t f9=f[9];
14 int32_t g0=g[0]; int32_t g1=g[1]; int32_t g2=g[2];
15 int32_t g3=g[3]; int32_t g4=g[4]; int32_t g5=g[5];
16 int32_t g6=g[6]; int32_t g7=g[7]; int32_t g8=g[8];
17 int32_t g9=g[9];
18 int32_t h0=f0-g0; int32_t h1=f1-g1; int32_t h2=f2-g2;
19 int32_t h3=f3-g3; int32_t h4=f4-g4; int32_t h5=f5-g5;
20 int32_t h6=f6-g6; int32_t h7=f7-g7; int32_t h8=f8-g8;
21 int32_t h9=f9-g9;
22 h[0]=h0; h[1]=h1; h[2]=h2; h[3]=h3; h[4]=h4; h[5]=h5;
23 h[6]=h6; h[7]=h7; h[8]=h8; h[9]=h9;
24 }

```

In wolfSSL, a field element is stored as an array of 10 32-bit signed integers. The fe\_sub function computes the difference of two field elements  $f$  and  $g$  and stores it in the field element  $h$ . GCC transforms the C function to the following GIMPLE program:

```

1 f0_3 = *f_2(D);
2 f1_4 = MEM[(const int32_t *)f_2(D) + 4B];
3 f2_5 = MEM[(const int32_t *)f_2(D) + 8B];
4 ...
5 f9_12 = MEM[(const int32_t *)f_2(D) + 36B];
6 g0_14 = *g_13(D);
7 g1_15 = MEM[(const int32_t *)g_13(D) + 4B];
8 g2_16 = MEM[(const int32_t *)g_13(D) + 8B];
9 ...
10 g9_23 = MEM[(const int32_t *)g_13(D) + 36B];
11 h0_24 = f0_3 - g0_14; h1_25 = f1_4 - g1_15;
12 h2_26 = f2_5 - g2_16; h3_27 = f3_6 - g3_17;
13 h4_28 = f4_7 - g4_18; h5_29 = f5_8 - g5_19;
14 h6_30 = f6_9 - g6_20; h7_31 = f7_10 - g7_21;
15 h8_32 = f8_11 - g8_22; h9_33 = f9_12 - g9_23;
16 *h_34(D) = h0_24;
17 MEM[(int32_t *)h_34(D) + 4B] = h1_25;
18 MEM[(int32_t *)h_34(D) + 8B] = h2_26;
19 ...
20 MEM[(int32_t *)h_34(D) + 36B] = h9_33;

```

In the program, the 32-bit signed variables  $f0\_3, f1\_4, \dots, f9\_12$  represent the field element  $f$  in the C code;  $g0\_14, g1\_15, \dots, g9\_23$  represent the field element  $g$ . The difference of  $f$  and  $g$  is stored in  $h0\_24, h1\_25, \dots, h9\_33$ . Using our tool, the GIMPLE program is translated to the following CRYPTOLINE program automatically:

$$\begin{aligned}
u(z, w) &= \begin{cases} z + 2^w & \text{if } z < 0 \\ z & \text{otherwise} \end{cases} \quad \text{for } z \in \mathbb{Z}, w \in \mathbb{N} \\
\llbracket c \rrbracket_\theta &= c \quad \text{for } c \in \text{Const} \\
\llbracket v \rrbracket_\theta &= \theta(v) \quad \text{for } v \in \text{Var} \\
\llbracket v \rrbracket_\theta^u &= u(\llbracket v \rrbracket_\theta, w_v) \quad \text{for } v \in \text{Var} \\
\llbracket v \rrbracket_\theta^s &= s(\llbracket v \rrbracket_\theta, w_v) \quad \text{for } v \in \text{Var} \\
\text{cvt}(v, z) &= \begin{cases} u(z, w_v) & \text{if } t_v \text{ is unsigned} \\ s(z, w_v) & \text{if } t_v \text{ is signed} \end{cases} \quad \text{for } v \in \text{Var} \\
\theta \xrightarrow{x = op_1 + op_2} & \theta[x \leftarrow \text{cvt}(x, (\llbracket op_1 \rrbracket_\theta^u + \llbracket op_2 \rrbracket_\theta^u) \bmod 2^{w_x})] \\
\theta \xrightarrow{x = op_1 * op_2} & \theta[x \leftarrow \text{cvt}(x, (\llbracket op_1 \rrbracket_\theta^u \times \llbracket op_2 \rrbracket_\theta^u) \bmod 2^{w_x})] \\
\theta \xrightarrow{x = op_1 \gg n} & \theta[x \leftarrow \llbracket op_1 \rrbracket_\theta \div 2^{\llbracket n \rrbracket_\theta}] \\
\theta \xrightarrow{v_1(\ell) = v_2(\ell) +_v v_3(\ell)} & \theta[v_1(\ell)[i] \leftarrow \text{cvt}(v_1(\ell)[i], (\llbracket v_2(\ell)[i] \rrbracket_\theta^u + \llbracket v_3(\ell)[i] \rrbracket_\theta^u) \bmod 2^{w_{v_1(\ell)}})_{i=0}^{\ell-1}] \\
\theta \xrightarrow{v_1(\ell) = v_2(\ell) -_v v_3(\ell)} & \theta[v_1(\ell)[i] \leftarrow \text{cvt}(v_1(\ell)[i], (\llbracket v_2(\ell)[i] \rrbracket_\theta^u - \llbracket v_3(\ell)[i] \rrbracket_\theta^u) \bmod 2^{w_{v_1(\ell)}})_{i=0}^{\ell-1}] \\
\theta \xrightarrow{x = (T)y} & \theta[x \leftarrow Y] \text{ where } Y = \begin{cases} \text{cvt}(x, \llbracket y \rrbracket_\theta^u \bmod 2^{w_x}) & \text{if } w_x < w_y \\ \text{cvt}(x, \llbracket y \rrbracket_\theta) & \text{otherwise} \end{cases}
\end{aligned}$$

Figure 9: The semantics of GIMPLECRYPTOLINE

```

1 mov f03 f2_0          21 sub h024 f03 g014
2 mov f14 f2_4          22 sub h125 f14 g115
3 mov f25 f2_8          23 sub h226 f25 g216
4 mov f36 f2_12         24 sub h327 f36 g317
5 mov f47 f2_16         25 sub h428 f47 g418
6 mov f58 f2_20         26 sub h529 f58 g519
7 mov f69 f2_24         27 sub h630 f69 g620
8 mov f710 f2_28        28 sub h731 f710 g721
9 mov f811 f2_32        29 sub h832 f811 g822
10 mov f912 f2_36       30 sub h933 f912 g923
11 mov g014 g13_0       31 mov h34_0 h024
12 mov g115 g13_4       32 mov h34_4 h125
13 mov g216 g13_8       33 mov h34_8 h226
14 mov g317 g13_12      34 mov h34_12 h327
15 mov g418 g13_16      35 mov h34_16 h428
16 mov g519 g13_20      36 mov h34_20 h529
17 mov g620 g13_24      37 mov h34_24 h630
18 mov g721 g13_28      38 mov h34_28 h731
19 mov g822 g13_32     39 mov h34_32 h832
20 mov g923 g13_36     40 mov h34_36 h933

```

Let  $fe$  be an array representing a field element. From programmers' comments in the `fe_sub` function (not shown), it is seen that  $|fe[0]| < 1.1 \cdot 2^{25}$ ,  $|fe[1]| < 1.1 \cdot 2^{24}$ ,  $|fe[2]| < 1.1 \cdot 2^{25}$ ,  $|fe[3]| < 1.1 \cdot 2^{24}$ , and so on are required for each field element. Now  $1.1 \times 2^{25} = 36909875.2$  and  $1.1 \times 2^{24} = 18454937.6$ . Define

$$\begin{aligned}
R(fe_0, fe_1, \dots, fe_9) = & (-36909876@ \text{sint } 32 < fe_0 \wedge fe_0 < 36909876@ \text{sint } 32 \\
& \wedge -18454938@ \text{sint } 32 < fe_1 \wedge fe_1 < 18454938@ \text{sint } 32 \\
& \dots \\
& \wedge -18454938@ \text{sint } 32 < fe_9 \wedge fe_9 < 18454938@ \text{sint } 32).
\end{aligned}$$

The precondition for the C function is therefore

$$\text{true} \wedge R(f2\_0, f2\_4, \dots, f2\_36) \wedge R(g13\_0, g13\_4, \dots, g13\_36).$$

To specify the postcondition, it is necessary to understand how a 255-bit field element is represented by an array of signed integers. Let  $fe$  be an array representing a field element.  $FE(fe[0], fe[1],$

$\dots, fe[9])$  gives the field element represented by  $fe$  where

$$\begin{aligned}
FE(fe_0, fe_1, \dots, fe_9) = & fe_0 \times 2^0 + fe_1 \times 2^{26} + \\
& fe_2 \times 2^{51} + fe_3 \times 2^{77} + fe_4 \times 2^{102} + fe_5 \times 2^{128} + \\
& fe_6 \times 2^{153} + fe_7 \times 2^{179} + fe_8 \times 2^{204} + fe_9 \times 2^{230}.
\end{aligned}$$

That is, a field element is represented by 5 26-bit limbs ( $fe[0]$ ,  $fe[2]$ ,  $\dots$ ,  $fe[8]$ ) and 5 25-bit limbs ( $fe[1]$ ,  $fe[3]$ ,  $\dots$ ,  $fe[9]$ ). From programmers' comments, define the output limb ranges by

$$\begin{aligned}
R'(fe_0, fe_1, \dots, fe_9) = & (-73819751@ \text{sint } 32 < fe_0 \wedge fe_0 < 73819751@ \text{sint } 32 \\
& \wedge -36909876@ \text{sint } 32 < fe_1 \wedge fe_1 < 36909876@ \text{sint } 32 \\
& \dots \\
& \wedge -36909876@ \text{sint } 32 < fe_9 \wedge fe_9 < 36909876@ \text{sint } 32).
\end{aligned}$$

The postcondition for `fe_sub` is therefore

$$\begin{aligned}
FE(h34\_0, \dots, h34\_36) = & FE(f2\_0, \dots, f2\_36) - FE(g13\_0, \dots, g13\_36) \bmod 2^{255} - 19 \\
& \wedge R'(h34\_0, \dots, h34\_36).
\end{aligned}$$

Using a laptop, our verification tool verifies the `fe_sub` function in 2 seconds. The C function computes the difference of two field elements correctly. There cannot be any over- or underflow if limbs of input field elements are in ranges specified in the comments. Each limb of the output field elements is always in ranges too.

Our translator handles memory and pointer arithmetic automatically. Several heuristics are implemented for better usability (such as translating  $x = op_1 - op_2$  to `sub x op_1 op_2`). Our verification technique supports bitwise logical operations, comparators, and branches as well. See [14] for a corresponding translation from LLVM intermediate representation to CRYPTO LINE.

## 5 EVALUATION

We implement our signed extension to CRYPTO LINE and the GIMPLE-CRYPTO LINE translator. The GIMPLECRYPTOLINE is implemented as a GCC plugin. Our plugin translates the GIMPLE representation of any indicated C function after the machine-independent optimization pass. If an unrecognized GIMPLE statement is encountered, the plugin simply copies the GIMPLE statement for manual translation.

**Table 2: Experimental Result**

<i>Function</i>	$L_{IR}$	$L_{CL}$	$D$	$P$	$TR_{M1}$	$MR_{M1}$	$TA_{M1}$	$MA_{M1}$	$TR_{M2}$	$MR_{M2}$	$TA_{M2}$	$MA_{M2}$
<b>nacl/curve25519/donna_c64/curve25519.c</b> (MathSAT, SMT-LIB2 format)												
fdifference_backwards	69	69	66	0	-	-	0.23	6.3	-	-	0.14	9.1
fmul	91	127	10	14	12.51	452.2	0.20	6.3	4.05	486.6	0.14	9.3
fscalar_product	38	38	7	10	2.75	104.4	0.20	5.6	0.95	108.4	0.12	8.6
fsquare	68	116	10	12	7.44	288.1	0.22	6.3	2.61	301.0	0.13	9.3
fsum	20	20	0	0	0.48	5.6	0.15	4.8	0.22	10.0	0.10	8.2
fmonty	1147	1493	361	127	-	-	OOM	OOM	-	-	353.66	<u>32764</u>
<b>wolfssl/fe_operations.c</b> (Boolector with Lingeling, BTOR format)												
fe_add	40	40	0	0	1.48	6.5	0.19	5.6	0.61	9.5	0.11	8.6
fe_mul	305	305	20	24	OOT	OOT	0.32	7.0	13178	883.3	0.15	9.9
fe_mul121666	91	91	20	20	19.68	17.9	0.26	6.4	3.75	13.8	0.13	9.4
fe_neg	30	30	0	0	1.24	6.5	0.18	5.3	0.63	9.3	0.10	8.3
fe_sq	204	204	20	24	13411.84	351.9	0.33	6.7	2033	355.6	0.14	9.6
fe_sq2	214	214	20	24	18252.02	388.9	0.30	6.8	2763	385.5	0.14	9.6
fe_sub	40	40	0	0	1.31	6.5	0.16	5.7	0.64	9.4	0.11	8.6
curve25519 <sup>1</sup>	2770	2770	200	236	OOT	OOT	12.06	385.6	<u>68140</u>	796.7	8.26	382.1
<b>bitcoin/field_5x52_impl.h</b> (MathSAT, SMT-LIB2 format)												
secp256k1_fe_add	13	20	0	0	0.33	5.3	0.14	4.8	0.22	10.0	0.09	8.3
secp256k1_fe_cmov	29	49	13	20	1.35	28.7	0.29	6.4	0.46	29.6	0.17	9.3
secp256k1_fe_from_storage	24	32	6	14	0.53	6.4	0.15	5.2	0.31	10.7	0.09	8.4
secp256k1_fe_mul_int	16	16	2	0	0.52	26.1	0.14	4.7	0.28	28.0	0.10	8.4
secp256k1_fe_negate	20	20	2	0	0.52	5.7	0.18	4.9	0.27	9.9	0.11	8.6
<b>bitcoin/field_5x52_impl.h</b> (Boolector with Lingeling, BTOR format)												
secp256k1_fe_normalize	52	60	21	0	117.18	45.3	0.12	5.3	91.89	31.5	0.08	8.3
secp256k1_fe_normalize_var	63	63	29	0	120.80	47.1	0.12	5.4	95.65	34.1	0.08	8.3
secp256k1_fe_normalize_weak	26	26	15	0	63.85	40.0	0.25	5.3	51.51	28.3	0.13	8.8
secp256k1_fe_normalizes_to_zero	34	39	10	0	203.12	60.3	0.16	5.2	151.03	42.9	0.08	8.2
<b>bitcoin/field_5x52_int128_impl.h</b> (MathSAT, SMT-LIB2 format)												
secp256k1_fe_mul_inner	111	137	17	24	16.09	461.0	0.22	6.5	4.00	489.1	0.14	9.5
secp256k1_fe_sqr_inner	90	116	21	22	9.91	284.5	0.20	6.4	2.72	303.2	0.14	9.3
<b>bitcoin/scalar_4x64_impl.h</b> (MathSAT, SMT-LIB2 format)												
secp256k1_scalar_add	81	102	55	22	2.03	10.1	0.21	6.5	1.11	14.1	0.13	9.4
secp256k1_scalar_eq	17	17	23	0	0.29	9.2	0.10	4.7	0.26	14.5	0.07	7.6
secp256k1_scalar_mul_512	273	384	136	90	13.75	263.3	0.26	7.1	4.96	280.0	0.16	9.9
secp256k1_scalar_mul	652	947	379	228	128.19	453.9	0.84	19.8	<u>741.35</u>	2219	0.43	16.3
secp256k1_scalar_negate	41	55	4	1	28.50	132.4	0.10	5.0	40.31	135.5	0.08	8.0
secp256k1_scalar_reduce_512	379	563	243	138	31.84	127.5	0.37	8.7	8.25	128.2	0.23	11.7
secp256k1_scalar_reduce	34	32	11	8	1.52	11.7	0.18	6.4	0.88	15.2	0.14	9.3
secp256k1_scalar_sqr_512	235	333	145	88	23.75	212.9	0.26	7.2	7.39	204.8	0.17	10.1
secp256k1_scalar_sqr	614	896	388	226	234.87	349.1	0.82	19.8	26.69	341.5	0.45	16.5
<b>bitcoin/group_impl.h</b> (MathSAT, SMT-LIB2 format)												
secp256k1_ge_from_storage	48	65	12	28	0.93	6.5	0.19	6.3	0.48	10.7	0.12	9.2
secp256k1_ge_neg	33	31	0	10	0.76	6.6	0.19	5.4	0.44	11.2	0.13	8.7
secp256k1_gej_add_ge_var	2109	2457	371	396	574.39	3166.9	OOM	OOM	75	3354	9363	<u>70156</u>
secp256k1_gej_double_var	899	1042	154	160	163.30	1703.0	0.77	18.4	25.27	1806	0.57	22.7
<b>openssl/curve25519.c</b> (MathSAT, SMT-LIB2 format)												
fe51_add	20	20	0	0	0.85	6.0	0.19	4.9	0.36	10.0	0.10	8.3
fe51_mul	96	105	11	20	17.95	381.2	0.26	6.4	3.69	409.3	0.13	9.2
fe51_mul121666	44	44	11	14	1.3	17.3	0.25	5.8	0.63	20.2	0.12	8.7
fe51_sq	73	82	11	20	8.07	227.0	0.23	6.3	2.22	247.6	0.14	9.2

Table 2 – continued on next page

Table 2 – continued from previous page												
<i>Function</i>	$L_{IR}$	$L_{CL}$	$D$	$P$	$TR_{M1}$	$MR_{M1}$	$TA_{M1}$	$MA_{M1}$	$TR_{M2}$	$MR_{M2}$	$TA_{M2}$	$MA_{M2}$
fe51_sub	25	25	10	10	0.37	6.8	0.24	5.4	0.26	11.4	0.13	8.9
x25519_scalar_mult <sup>1</sup>	923	1047	110	194	558.56	1419.8	187.40	5538	119.89	1472	145.12	5511
<b>openssl/ecp_nistp224.c</b> (MathSAT, SMT-LIB2 format)												
felem_diff_128_64	24	36	0	0	0.56	6.4	0.23	5.1	0.32	10.7	0.14	8.6
felem_diff	24	24	0	0	0.55	5.8	0.19	4.9	0.33	10.4	0.11	8.8
felem_mul	40	40	0	0	2.24	83.2	0.15	5.2	0.65	88	0.09	8.2
felem_mul_reduce	82	121	15	16	10.65	321.8	0.20	6.4	3.11	322.5	0.13	9.1
felem_neg	47	58	5	10	0.95	6.8	0.19	5.8	0.55	11.1	0.12	8.7
felem_reduce	56	95	6	18	1.67	13.7	0.20	6.3	0.88	17.3	0.13	9.3
felem_scalar	12	12	0	0	0.48	26.7	0.14	4.6	0.24	28.9	0.09	8.1
felem_square	27	27	0	0	1.11	45.1	0.15	4.9	0.43	47.6	0.10	8.2
felem_square_reduce	69	108	14	18	6.36	195.8	0.21	6.4	1.81	198.8	0.13	9.2
felem_sum	16	16	0	0	0.41	5.4	0.15	4.7	0.26	10.0	0.10	8.3
widefelem_diff	41	63	0	0	0.90	6.5	0.19	5.7	0.46	10.6	0.12	8.7
widfelem_scalar	21	21	0	0	2.58	87.7	0.14	4.8	0.70	88.3	0.10	8.4
<b>openssl/ecp_nistp256.c</b> (MathSAT, SMT-LIB2 format)												
felem_diff	24	36	0	0	0.59	7.6	0.18	5.1	0.35	11.7	0.12	8.6
felem_scalar	13	13	0	0	0.70	47.7	0.17	4.6	0.31	48.8	0.10	8.2
felem_shrink	65	95	18	16	1.78	14.0	0.20	6.4	0.95	17.1	0.13	9.3
felem_small_mul	145	95	17	46	4.75	123.0	0.23	7.0	2.29	123.2	0.14	9.8
felem_small_sum	20	20	0	0	0.41	5.8	0.14	4.8	0.25	10.2	0.10	8.4
felem_sum	16	16	0	0	0.41	5.6	0.14	4.7	0.24	10.3	0.09	8.2
smallfelem_mul	88	136	0	30	2.80	91.9	0.17	6.4	1.22	95.4	0.11	9.4
smallfelem_neg	26	28	0	0	0.1	5.4	0.19	4.9	0.27	9.7	0.12	8.6
smallfelem_square	60	108	0	20	1.92	55.8	0.15	6.3	0.85	55.5	0.10	9.2
<b>openssl/ecp_nistp521.c</b> <sup>2</sup> (MathSAT, SMT-LIB2 format)												
felem_diff64	45	45	18	18	0.81	6.9	0.20	6.4	0.48	11.4	0.13	9.3
felem_diff128	45	72	18	18	1.13	7.9	0.21	6.4	0.47	11.9	0.12	9.2
felem_neg	27	27	0	0	0.77	6.4	0.18	5.3	0.48	10.0	0.12	8.6
felem_reduce	122	155	74	72	4.10	7.8	0.24	6.7	2.06	10.8	0.14	9.6
felem_scalar	27	27	0	0	0.80	28.4	0.14	5.0	0.36	29.0	0.09	8.3
felem_scalar64	27	27	0	0	0.82	28.2	0.15	4.9	0.35	28.9	0.09	8.3
felem_scalar128	27	27	0	0	1.26	48.4	0.14	5.0	0.41	48.8	0.09	8.4
felem_sum64	36	36	0	0	0.49	6.0	0.14	5.2	0.29	10.0	0.10	8.3
felem_diff_128_64	54	54	0	0	1.34	7.2	0.29	6.0	0.68	11.4	0.15	8.7
felem_mul	188	188	0	0	23.92	187.0	0.22	6.6	3.13	182.5	0.13	9.5
felem_square	111	111	0	0	7.38	95.5	0.21	6.4	0.99	103.9	0.13	9.3
<b>boringsssl/ fiat/curve25519.c</b> (MathSAT, SMT-LIB2 format)												
fe_add	11	20	0	0	0.33	5.3	0.14	4.8	0.20	10.0	0.10	8.2
fe_mul_impl	96	108	9	22	18.39	452.9	0.21	6.4	5.11	473.9	0.13	9.2
fe_mul121666	43	43	9	14	1.12	18.4	0.20	5.7	0.62	21.2	0.11	8.6
fe_sqr_impl	73	85	9	22	10.59	278.7	0.26	6.3	3.11	293.0	0.12	9.2
fe_sub	15	25	0	0	0.51	5.9	0.19	5.0	0.28	10.4	0.11	8.8
x25519_scalar_mult_generic <sup>1</sup>	927	1073	161	212	470.68	1489.0	120.33	5726	118.95	1579	91.99	5766

<sup>1</sup>Only an iteration of Montgomery Ladder step is verified.

<sup>2</sup><https://github.com/openssl/openssl commit 13fbce1>

To illustrate the usability of our tools, the experiments are carried out on two machines: a Macbook Pro and a dedicated Linux server. Table 5 in Table 5 lists experimental results. We extract GCC 8.1.0 GIMPLE code of C functions in NaCl 20110221, wolfSSL 3.15.5, bitcoin 0.17.0.1, OpenSSL 1.1.1, and BoringSSL master branch with git commit hash f36c3ad. Machine M1 is a Macbook Pro running OS X 10.11.6 with a dual-core 2.7GHz CPU and 16GB RAM. M2 is a Linux server running Ubuntu 16.04.5 LTS with two octa-core 3.20GHz CPU and 1024GB RAM. The SMT solvers Boolector 3.0.0 and MathSAT 5.5.4 are used. We also use the computer algebra system SINGULAR 4.1.1. Columns  $L_{JR}$  and  $L_{CL}$  are the numbers of GIMPLE statements and CRYPTO LINE instructions respectively. Columns  $D$  and  $P$  are the numbers of manually translated CRYPTO LINE and annotated assert and assume instructions respectively.  $TR$  and  $MR$  are the time (in seconds) and the peak memory usage (in MB) when checking safety and range properties.  $TA$  and  $MA$  are for the algebraic properties. Subscripts of  $TR$ ,  $MR$ ,  $TA$ , and  $MA$  denote the machine used. OOM means out of memory and OOT means out of time (greater than 86400 seconds).

Our experiments show that almost all functions can be verified on a laptop in 15 minutes. Particularly, the C implementations of the Montgomery ladder step for Curve25519 in OpenSSL and BoringSSL are verified in 13 and 10 minutes respectively. If a dedicated server is used, the verification time shortens to 5 and 4 minutes respectively. 25 functions can be checked without manual translation nor annotation; 39 (=25 + 14) functions require less than 10% of manual translation (column  $D$ ). Although our technique is not fully automatic, it does not require much human intervention.

We have verified 82 C functions implementing field and group operations for cryptographic primitives in 5 cryptography libraries: NaCl [23], wolfSSL [26], bitcoin [19], OpenSSL [24], and BoringSSL [9, 11]. The 32-bit C implementations in wolfSSL's Curve25519 is found in OpenSSL and LibreSSL [21] as well. The secp256k1 cryptography library in bitcoin is also used by other cryptocurrency including Ethereum [20], Zcash [27], Ripple [25], and Litecoin [22].

The elliptic curve Curve25519 is defined over the field  $\mathbb{Z}_{2^{255}-19}$  and implemented in NaCl, wolfSSL, OpenSSL, and BoringSSL. Our verification exposes a potential missing carry in NaCl 20110221. We have reported our finding. The BoringSSL implementation is synthesized by Fiat-Crypto [9]. The synthesized 64-bit unsigned C implementation is verifiably correct at the C source level. We extract its GIMPLE representation after machine-independent optimization. Interestingly, vector statements are used in the optimized sequential implementation of Montgomery ladder step. Our result shows that the implementation is still correct after vectorization. Due to errors in the computer algebra system SINGULAR, the 32-bit signed implementation in wolfSSL is almost verified except one algebraic property. We are exploring other means to solve the corresponding ideal membership problem. The bitcoin secp256k1 cryptography library uses a Koblitz curve over the field  $\mathbb{Z}_{2^{256}-2^{32}-2^9-2^8-2^7-2^6-2^4-1}$ . 24 C functions for various field and group operations in the curve are verified. We also verify field operations in 3 NIST curves (P224, P256, and P521) over different fields ( $\mathbb{Z}_{2^{224}-2^{96}+1}$ ,  $\mathbb{Z}_{2^{256}-2^{224}+2^{192}+2^{96}-1}$ , and  $\mathbb{Z}_{2^{521}-1}$  respectively) from OpenSSL. To the best of our knowledge, this is the first verification result of cryptographic programs in NaCl, wolfSSL, and bitcoin.

## ACKNOWLEDGMENTS

The authors would like to thank the anonymous referees for their valuable comments and suggestions. This work is supported by Academia Sinica under the Grant Numbers AS-IA-104-M01 and AS-TP-106-M06; the Ministry of Science and Technology of Taiwan under Grant Numbers 105-2221-E-001-014-MY3, 107-2221-E-001-004, 108-2221-E-001-009-MY2, 108-2221-E-001-010-MY3; and the National Natural Science Foundation of China under the Grant Numbers 61802259 and 61836005.

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